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OPTIMUM TESTING PROCEDURES  
FOR SYSTEM DIAGNOSIS  
AND FAULT ISOLATION\*

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by

Adel A. Aly  
Principal Investigator

Final Report F.O.R. - 215

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sequence of tests to be executed by the BIT to isolate a single malfunctioned unit among a group of line replaceable units. Computational results were presented and discussed. A computer program listing of the solution technique was included.

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## ABSTRACT

Even though a great deal of work has been done in developing models in the field of designing diagnostic tests for fault isolation in digital systems, there is still a lack of efficient and fast procedures.

Two approaches to the cost-effective design of fault isolation procedures were presented here. They were oriented specifically toward built-in-test (BIT) diagnostic subsystems for modular electronic equipment.

A branch and bound solution approach was used in order to find the optimal sequence of tests to be executed by the BIT to isolate a single malfunctioned unit among a group of line replaceable units. Computational results were presented and discussed. A computer program listing of the solution technique was included.

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## CHAPTER 1

### INTRODUCTION

#### 1.1 Introduction

In recent years, interest has grown in the development and use of automatic devices to test and checkout physical systems of all types. Most of the attention in this field has been oriented toward built-in-test (BIT) diagnostic subsystems for modular military electronic equipment, mainly in airborne and ground electronic equipment. BIT diagnostics have the advantage of allowing fewer and less qualified maintenance personnel and fewer pieces of external test equipment, which are generally quite expensive.

A primary equipment is composed of modular line replaceable units (LRUs), all of which operate independently. Associated with each unit is an a priori probability of being in failure, and it is assumed that the probabilities of multiple failures are negligible.

Whenever the equipment malfunctions, a single LRU is assumed to have failed, and two types of diagnostic tests should be used for the primary and the secondary isolations. The primary isolation tests will be automatically executed by the BIT in order to identify the group of LRUs which contains

the faulty unit. After the execution of the automatic BIT, secondary isolation will be performed by semi-automatic or manual means which incur time and extra equipment costs to locate the single failed unit within a group of LRUs.

## 1.2 Statement of the Problem

Assume that equipment consists of  $n$  mutually exclusive groups of LRUs. Associated with each  $LRU_i$  is an a priori probability  $p_i$ , which is the probability before any diagnosis that the malfunction of the equipment is caused by the failure of  $LRU_i$ . Whenever the equipment fails, the BIT automatically executes a sequence of primary diagnostic tests to isolate the group which contains the single faulty LRU.

Each LRU could be either good or bad, therefore a set of  $2^n$  tests is required to constitute a complete set of all possible binary tests. However, if a test that checks a subset of LRUs is passed, the test that checks the complement of this subset must be a failure, and conversely. Therefore, such a pair of tests is redundant, and in the quest for least-expected-cost procedures the more expensive of the pair can be ignored. By this argument the number of possible different tests which can exist for  $n$  LRUs is  $(2^{n-1} - 1)$  after excluding the two tests which examine all or none of the  $n$  LRUs.

Associated with each test,  $T_k$  which is included in the primary diagnostic, there is a known cost,  $\bar{C}_k$ . The total cost of locating a particular faulty element is the sum of the costs

of the tests along the path which leads from the initial state, in which no LRU is known to be good or bad, to the final state representing the group containing the faulty unit, plus the cost of secondary isolation of that group.

The problem is to design minimum-expected-cost test procedures to be executed by the BIT. These can be described by tree structures, with nodes and twigs. Each node of a tree can be interpreted as a state of ambiguity subset. The ambiguity subset at each node consists of the twigs that are descendant from the node. The test applied at a node serves to partition the associated ambiguity subset, thus reducing the ambiguity. The root node, or full subset, corresponds to a state of complete ambiguity, while at the twigs, which correspond to unit subsets and hence where the outcome is determined, there is no further ambiguity.

### 1.3 Determination of States Following a Test

The following notation will be used throughout this research.

- $T_k$ : Test  $k$ . A test is represented by an  $(n\text{-bit})$  number containing only the binary digits 0 and 1. A 0 is assigned in position  $i$  of a test if  $LRU_i$  must be good in order for the test to pass. A 1 is placed in position  $i$  of a test if  $LRU_i$  is not tested.
- $\hat{S}$ : State of the equipment prior to performing the test  $T_k$ . A state is represented by an  $(n\text{-bit})$  number containing

only the binary digits 0 and 1. The  $n$  bits in the designation of a state correspond, sequentially from left to right, to  $LRU_1, LRU_2, \dots, LRU_n$ . A 0 is assigned in position  $i$  of a state if  $LRU_i$  is known to be good. A 1 is assigned in position  $i$  of a state if  $LRU_i$  is not yet tested. In the initial state there are 1's in all positions since none of the LRUs have been tested.

- $S(\hat{S}, T_k)$ : State of the equipment if test  $T_k$  passes. This state is computed by multiplying  $\hat{S}$  and  $T_k$  bit by bit with no carry.
- $\bar{S}(\hat{S}, \bar{T}_k)$ : State of the equipment if test  $T_k$  fails. This state is computed by multiplying  $\hat{S}$  and  $\bar{T}_k$ , the complement of  $T_k$ , bit by bit without carry.
- $n(S)$ : Number of remaining untested LRUs at state  $S$ .
- $\bar{C}_k$ : Cost of test  $T_k$ .
- $T(S)$ : Set of all possible tests which could be used at state  $S$ .
- $T(\hat{S}, S)$ : Set of all tests which could be used to reach state  $S(\hat{S}, T_k)$  from state  $\hat{S}$ .
- $N(S)$ : A node representing state  $S$ .
- $I(S)$ : Set of indices of the  $n(S)$  remaining untested LRUs at node  $N(S)$ .
- $b(\hat{S}, S)$ : A branch leading from node  $N(\hat{S})$  to node  $N(S)$ .
- $\bar{C}^*(S)$ : Minimum expected cost of a sequence of tests, given that the current state is  $S$ .

$C(\hat{S}, S)$ : Expected cost of testing branch  $b(\hat{S}, S)$ .

$E_i$ : Expected cost for secondary isolation of  $LRU_i$ .

The basic structure of a sequential testing diagram is illustrated in Figure 1.1.

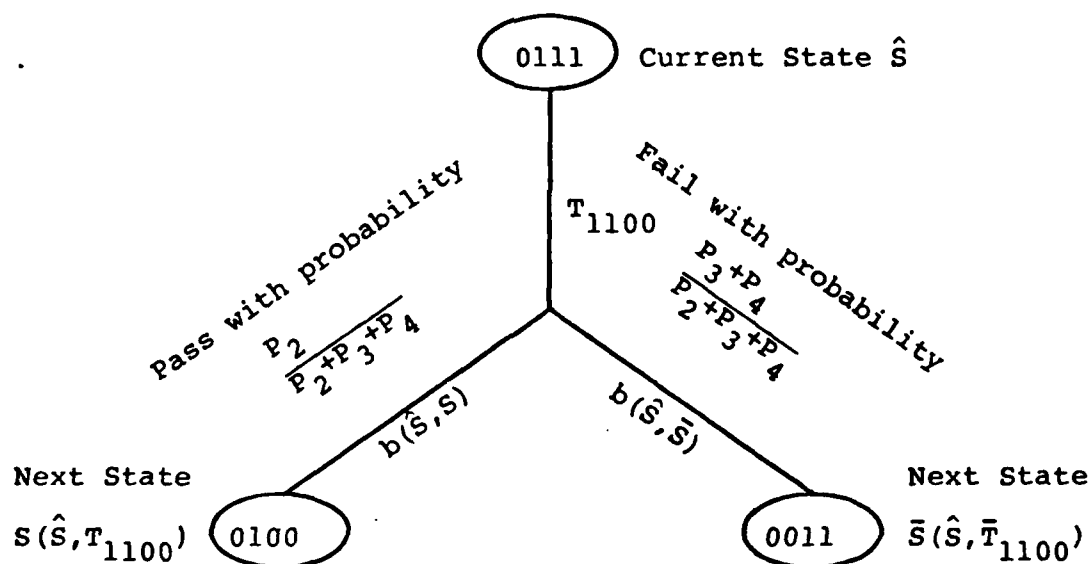


Figure 1.1. Sequential testing diagram for example of 4-LRUs.

In order to explain how the expected cost of any sequential test procedure is computed, two feasible solutions to the example problem defined in Table 1.1 are shown in Figure 1.2.

TABLE 1.1  
EXAMPLE PROBLEM

$LRU_i$	1	2	3	4	
$P_i$	.45	.30	.20	.05	
$E_i$	6	3	5	1	

$T_k$	Binary Designation of Test				$C_k$
$T_1$	1	0	0	0	\$ 1
$T_2$	0	1	0	0	6
$T_3$	0	0	1	0	2
$T_4$	0	0	0	1	7
$T_5$	1	1	0	0	3
$T_6$	1	0	1	0	5
$T_7$	1	0	0	1	4

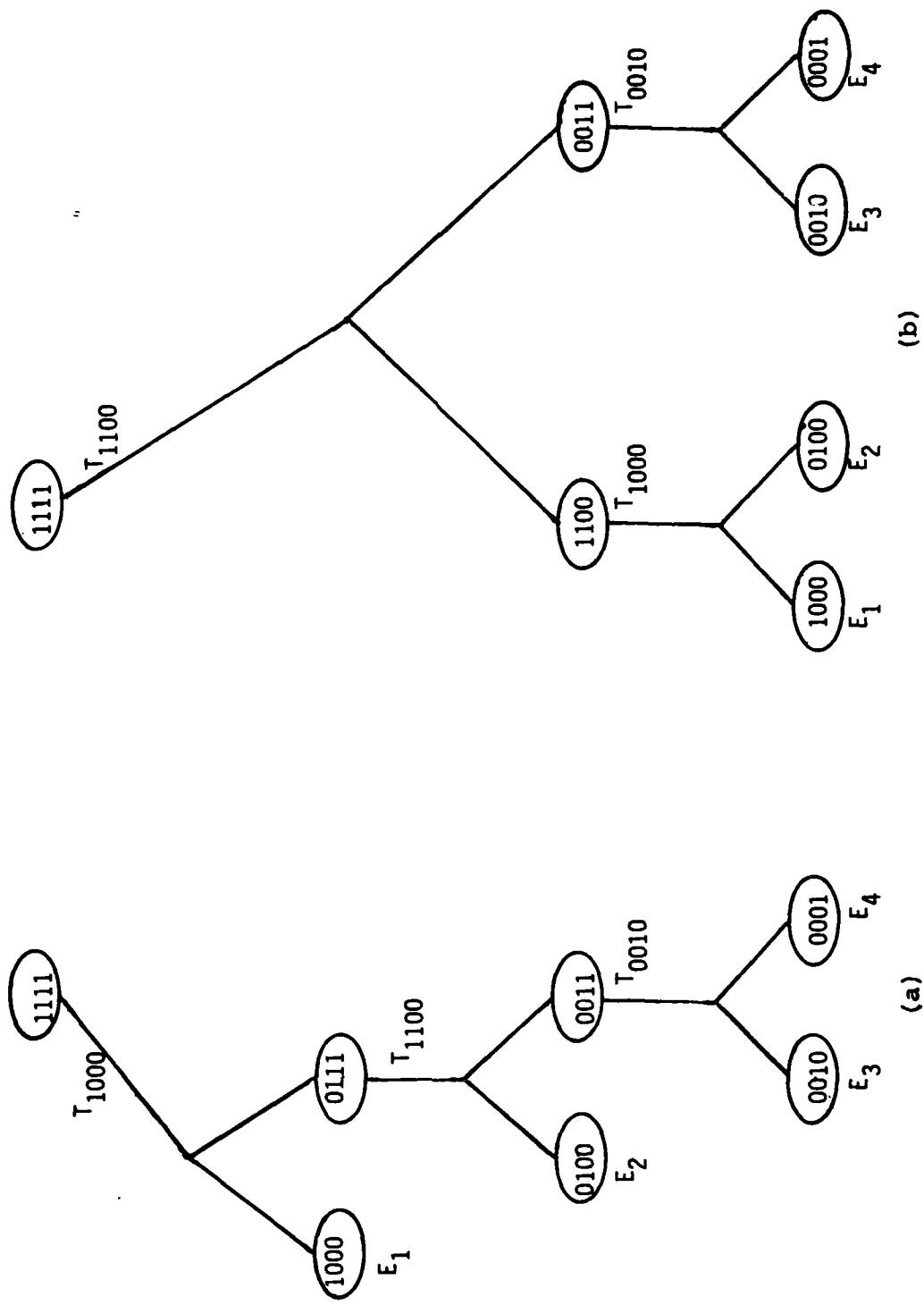


Figure 1.2 Two Feasible Testing Diagrams (a) and (b)



Let  $C_1$  be the expected cost of the feasible test procedure  $[T_{1000}, T_{1100}, T_{0010}]$  represented by tree (a) in Figure 1.2.

$$\begin{aligned}
 C_1 &= \bar{C}^*(1111) \\
 &= C_{1000} + p_1 \bar{C}^*(1000) + (p_2 + p_3 + p_4) \bar{C}^*(0111) \\
 &= C_{1000} + p_1 \bar{C}^*(1000) + (p_2 + p_3 + p_4) \left( C_{1100} + \frac{p_2}{p_2 + p_3 + p_4} \bar{C}^*(0100) \right. \\
 &\quad \left. + \frac{(p_3 + p_4)}{p_2 + p_3 + p_4} \bar{C}^*(0011) \right) \\
 &= C_{1000} + p_1 \bar{C}^*(1000) + p_2 \bar{C}^*(0100) + (p_2 + p_3 + p_4) \left( C_{1100} \right. \\
 &\quad \left. + \frac{(p_3 + p_4)}{p_2 + p_3 + p_4} \left( C_{0010} + \frac{p_3}{p_3 + p_4} \bar{C}^*(0010) + \frac{p_4}{p_3 + p_4} \bar{C}^*(0001) \right) \right) \\
 &= C_{1000} + p_1 E_1 + p_2 E_2 + p_3 E_3 + p_4 E_4 \\
 &\quad + (p_2 + p_3 + p_4) C_{1100} + (p_3 + p_4) C_{0010} \\
 &= 7.8
 \end{aligned}$$

Let  $C_2$  be the expected cost of the feasible test procedure  $[(T_{1100}, T_{1000}), \text{ or } (T_{1100}, T_{0010})]$  represented by tree (b) in Figure 1.2

$$\begin{aligned}
 C_2 &= \bar{C}^*(1111) \\
 &= C_{1100} + (p_1 + p_2) \bar{C}^*(1100) + (p_3 + p_4) \bar{C}^*(0011)
 \end{aligned}$$

$$\begin{aligned}
&= C_{1100} + (p_1 + p_2) (C_{1000} + \frac{p_1}{p_1 + p_2} \bar{C}(1000) + \frac{p_2}{p_1 + p_2} \bar{C}(0100)) \\
&\quad + (p_3 + p_4) (C_{0010} + \frac{p_3}{p_3 + p_4} \bar{C}(0010) + \frac{p_4}{p_3 + p_4} \bar{C}(0001)) \\
&= C_{1100} + p_1 E_1 + p_2 E_2 + p_3 E_3 + p_4 E_4 \\
&\quad + (p_1 + p_2) C_{1000} + (p_3 + p_4) C_{0010} \\
&= 8.9
\end{aligned}$$

This example shows that the first sequential testing procedure  $[T_{1000}, T_{1100}, T_{0010}]$  is more economical than the second one  $[(T_{1100}, T_{1000}), \text{ or } (T_{1100}, T_{0010})]$ .

## CHAPTER 2

### LITERATURE REVIEW

All works which have been done in the area of the optimization of fault detection and isolation procedures are directed toward solving two basic problems.

1. Generating a least expected cost testing sequence to be executed by the automatic BIT diagnostic (Primary Isolation).

2. Determining a troubleshooting sequence which minimizes the expected cost of secondary isolation to locate the single failed unit within a group of LRUs identified by the BIT primary diagnostic.

The only other problem which has been treated in the literature is the one which restricts the repertoire of tests to those which test only single elements and without even assigning any probabilities to these tests. In this case, the solution consists of deciding which test to omit and in what sequence to perform the remaining tests. This problem can be solved as a machine setup problem as the one in Glassey [6].

#### 2.1 Primary Isolation

Johnson, et al. [9] proposed using the information-

gain figure-of-merit in order to find a sequence of tests that can be executed by an automatic diagnostic.

In spite of the fact that this method is easy to use, it fails to guarantee optimum cost sequence.

Chang [ 3 ] used the distinguishability criterion to produce a low expected cost testing sequence which is not necessarily an optimal sequence.

Cohn and Ott [ 4 ] presented a recursive algorithm which is based on the concept of dynamic programming. They used set notation to design a test tree. For every possible ambiguity subset, they assigned an evaluation, consisting of the least expected cost of resolving that ambiguity. The evaluation of the subset of complete ignorance is the cost of the optimal tree. This evaluation function is computed by a recursion on the number of elements in the ambiguity subsets.

By treating the equipment states as stages in a sequential decision process, Sheskin [11] applied probabilistic dynamic programming to determine a minimum expected cost testing diagram. Using the recursive relationship, the solution procedure moves backwards stage by stage. The solution procedure begins by equating the expected values of the terminal states, which corresponds to the groups into which the equipment is partitioned, to the expected costs of secondary isolation for these groups. At each state, a set of possible decisions consists of all of the tests which can be performed is considered and the optimal testing sequence

at this state is found, until it finds the optimal testing diagram when starting at the initial state.

Aly [1] constructed the problem as a search tree, and presented a branch and bound algorithm to find the optimal testing sequence.

## 2.2 Secondary Isolation

Gluss [ 7 ] solved the problem of having a fault develop in a system consisting of  $n$  modules where each one has several elements, and that it is required to dictate a search strategy that will optimize the search in some fashion by minimizing a stipulated cost function. He developed a model, which assumes that over-all-tests of each module may be performed, and individual item tests within modules; also, the search is subject to the constraint that before conducting item tests the faulty module must first be determined by module tests.

Firstman and Gluss [ 5 ] extended the work in the previous model of Gluss, in which the estimation of the probabilities of faults lying in respective modules or elements is performed in a different way from that in Gluss' paper: they are computed from element reliability data by manipulation of the element failure rate. Furthermore, consideration is given to fault symptoms that are supplied by weighting the probabilities according to the symptoms information.

All the previous search models allow for the possibility of a test not indicating the true state of the

component tested. However when Butterworth [2] tackled the problem, he used tests that always give the correct answer. He developed several rules to find the optimal sequential policies for series, and parallel systems of independent LRUs. For a series system, he indicated that the expected cost for secondary isolation of the failed unit, given that an equipment fault has been isolated to this unit by primary diagnostic will be minimized by removing and replacing the LRUs in a nonincreasing sequence of the values of the ratio of their probability of failure to the average time of removing and replacing them.

Butterworth's rules fail to identify an optimal policy for the simple system where the testing costs are identical for all components. In this case the condition implies that all the components have the same failure probabilities. However, Halpern [8] presented a simple adaptive sequential testing procedure for the k-out-of-n system with equal cost of all tests. This procedure covers the deficiency of Butterworth's rules.

### 2.3 Scope of the Research

From the above section, it is noticed that the only approaches which guarantee an optimum testing sequence are the recursive procedure by Cohn and Ott [4], the dynamic programming by Sheskin [1], and the branch and bound by Aly [1].

Capitalizing on Aly's approach, it seems very promising to formulate the problem as a search tree and to find the

optimal testing sequence using a branch and bound approach. Using this approach efficiently could save a lot of work in comparison with using the two methods previously mentioned because of the savings in the solution space achieved by using strong dominance rules instead of finding the optimal solutions among all possible solutions at each node in the solution by dynamic programming for instance, as shown in Figure 2.1 for a four LRUs example which uses many arcs. The same problem could be formulated as the search tree depicted in Figure 2.2. However, all the arcs which lead to any state with only one untested LRU and which resulted from applying tests that remove the ambiguity of exactly one LRU are omitted in order to simplify both the network and the tree.

Also, by using a good lower bound at each node, most of the active nodes could be fathomed and the optimal solution could be found as fast as possible by using a strong branching rule.

The efficiency of the solution by using branch-and-bound approach depends upon the strength of the bounds, the dominance and the branching rules. Consequently, the main effort will be directed toward finding the dominance rules which minimize the number of branches as much as possible, finding the branching rules which concentrate the search only in the very promising branches, finding a lower bound at each node which helps in fathoming the maximum number of nodes, and constructing a sound and efficient branch-and-bound algorithm.

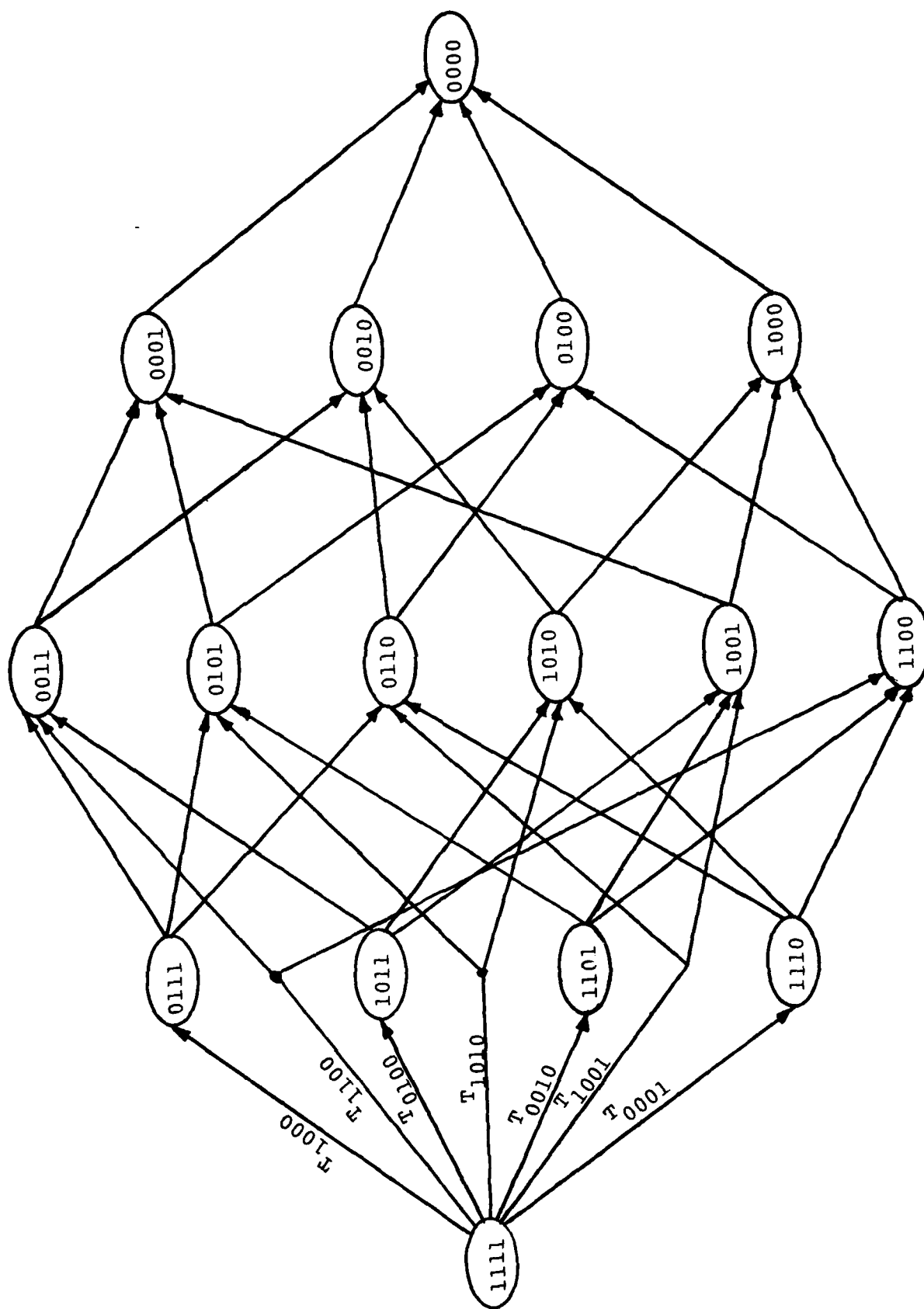


Figure 2.1 A Directed Network for a 4-LRUS Example



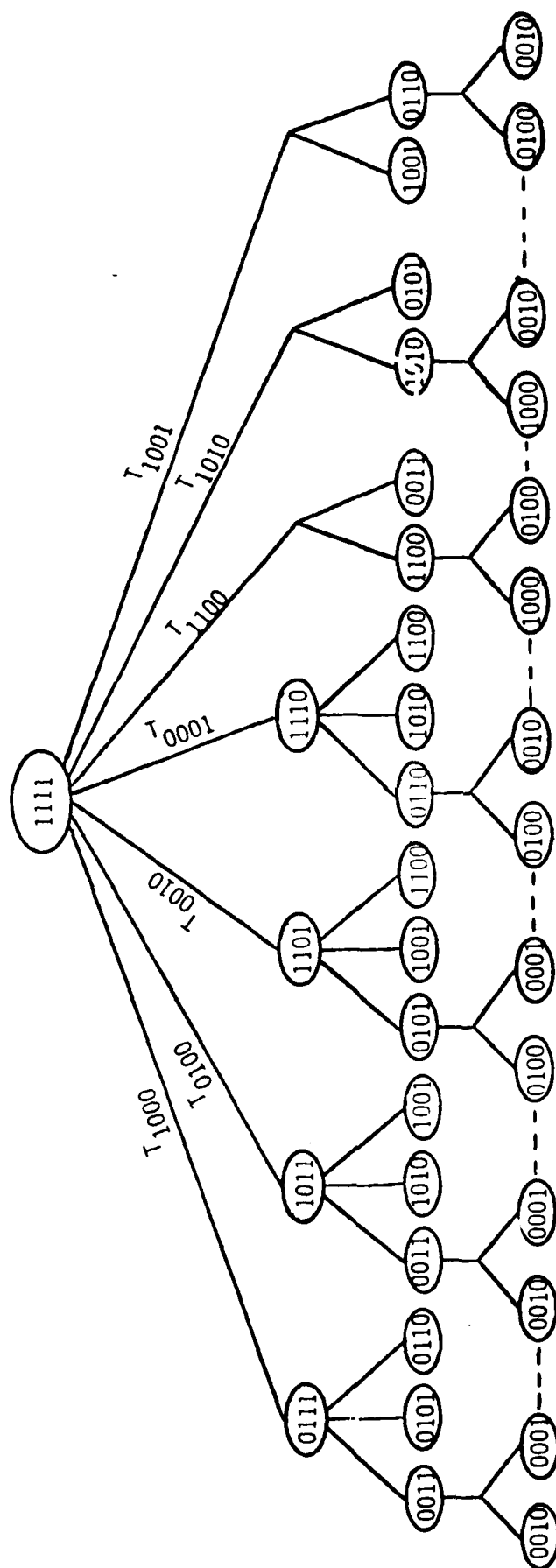


Figure 2.2 A Tree Diagram for a 4-LRUs Example

## CHAPTER 3

### A BRANCH AND BOUND APPROACH

In this chapter a branch and bound algorithm is developed to find the optimal sequence of diagnostic tests to be executed automatically to isolate the group of modules which contains the faulty unit.

#### 3.1 Concept of Branch and Bound Techniques

As stated by Lawler and Wood [10], branch and bound is a method of controlled search of the space of all feasible solutions. The space of all feasible solutions is repeatedly partitioned into smaller and smaller subsets, and a lower bound (in the case of minimization) is calculated for the value of the objective function over the solutions within the subsets. If a known feasible solution is available (an upper bound), then after each partitioning those subsets with a lower bound exceeding the current upper bound are excluded from further consideration. Partitioning continues until a feasible solution is found such that its cost is not greater than the lower bound for any subset.

Branch and bound algorithms have two main characteristics; the branching and bounding characteristics. The

branching characteristic guarantees that an optimal solution will eventually be obtained. The bounding characteristic furnishes the possibility of recognizing an optimal solution prior to complete enumeration.

Therefore, any branch and bound algorithm needs to define a set of rules for (1) branching from nodes to new nodes, (2) determining lower bounds for the new nodes, (3) choosing an intermediate node from which to branch next, (4) recognizing when a node contains only infeasible or non-optimal solutions, and (5) recognizing when a final node contains an optimal solution.

In order to use the branch and bound technique to find the optimal sequence of tests to be used in detecting and isolating the malfunctioned unit, the search tree is constructed as the one in Figure 2.2 with a few modifications. There is no need for all the nodes in the last level, which have states including only one untested LRU, since their status can be found once the search reaches any node with state of having exactly two untested LRUs regardless of its level. Consequently, savings can be made in both time and storage required for the solution. Also, at any node if a test which does not remove the ambiguity of exactly one unit (in other words it decreases the number of untested LRUs by more than one) is applied, the state of this node will be changed to another two states with more than one level difference between them and the given node. Therefore, a dummy or fictitious

node will be added after the given node in order to keep track of the two new branches since the expected cost of applying this test should include the expected costs of both branches.

The modified search tree which is depicted in Figure 3.1 represents a four LRUs example ( $n = 4$ ), with a maximum number of levels of  $(n - 1)$ . At any state  $S$  with  $n(S)$  remaining untested LRUs there are  $(2^{n(S)-1} - 1)$  branches emanating from this state. Each branch represents a set of possible tests which could be used to remove the same ambiguity, and consequently leads to the same new states at another level down the tree. Since our objective is to minimize the expected cost of search tests, always, the test with the minimum cost among all possible tests at every branch will be considered.

In order to save in the storage and time requirement, which are the main problems in this kind of combinatorial problem, the nodes (which represents the states) of the tree will not be generated in advance, but they will be generated one by one as the algorithm proceeds. This will not only save the number of nodes but also the size of information to be stored at each node. Once a feasible solution is found, all the remaining branches which are emanated from all active nodes should be checked. At the last generated node, all the previous branches and nodes which emanated from this node and which are already examined, fathomed, or had a feasible solution (which is to be stored) are to be cancelled and the search is to proceed in a new active branch. By repeating this procedure,

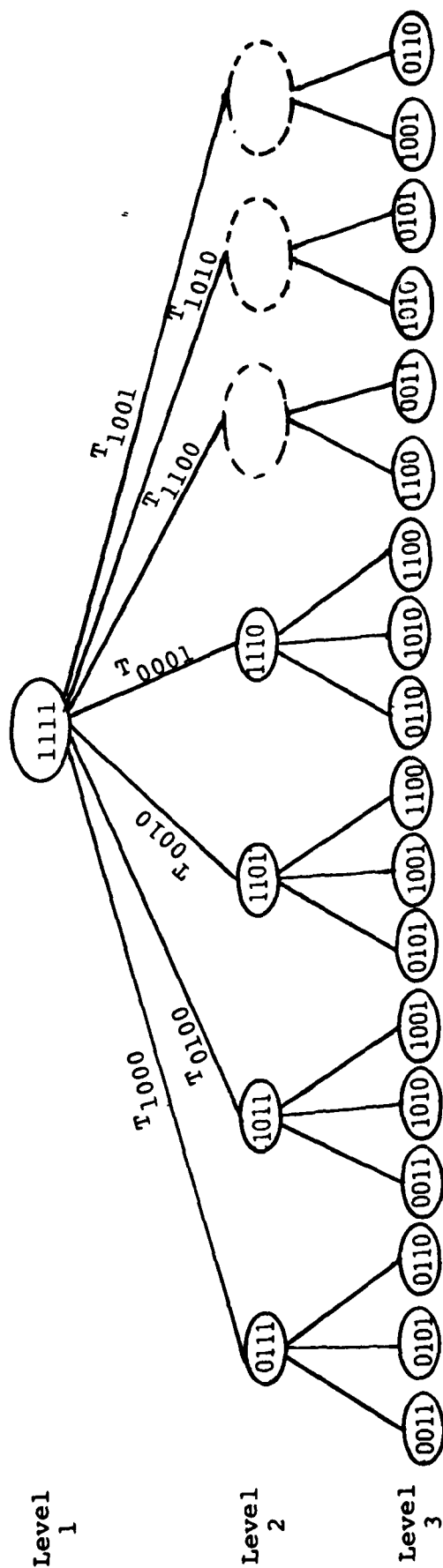


Figure 3.1 A Modified Search Tree for a 4-LRUS Example

the number of nodes stored at any time is minimum and relatively very small.

In the algorithm, the search starts by finding a feasible solution as quickly as possible by moving directly down the tree using the branching rules from the initial node at the first level to another node in a successive level, to a third one in a successive level, etc., until finding a state of having only two untested LRUs. Proceed upward in the same branches in order to update the values of the lower bounds at the fictitious nodes and, consequently, find the actual values of the lower bounds in the other branches of all fictitious nodes. This procedure guarantees finding a fast and good feasible solution which enables us to fathom efficiently many nodes, especially since the search proceeds in the most promising branch at each node according to the branching rules after applying the dominance rules, which eliminates as many branches as possible.

After finding a feasible solution, the algorithm proceeds by moving to the last created node and starting branching and bounding as usual until fathoming all nodes emanating from it; then going to the second from the last created node and so on until fathoming the first node in the tree. In this case the last solution corresponding to the last value of the upper bound is optimal.

### 3.2 Upper and Lower Bounds

#### 3.2.1 Upper Bound at the First Node

On a minimization problem—like the problem presented here—developing a reasonable initial upper bound on the objective function value is important because it might help in fathoming nodes before even computing the first objective function value associated with a feasible search procedure generated by the tree. In this case the objective function value associated with any feasible procedure may serve as an upper bound.

Since the maximum number of tests required to find the malfunctioned unit among  $n$  LRUs is  $(n - 1)$ , using the  $(n - 1)$  tests that have the minimum costs among all tests, which isolate only one LRU at the initial node, is sufficient to find the malfunctioned unit and consequently presents a feasible search scheme.

Noting that the cost of the tests in the objective function should be multiplied by the probabilities of the untested LRU's at each node in order to find the expected cost, neglecting the values of these probabilities (which are less than one), and taking into consideration the expected cost of the secondary isolation of all  $n$  LRUs, results in a value of a possible and reasonable upper bound.

This initial upper bound,  $U$ , is defined as

$$U = \sum_{k \in t} \bar{C}_k + \sum_{i=1}^n P_i \cdot E_i \quad (3.1)$$

where

$\bar{C}_k$  = cost of test  $k$ .

$P_i$  = prior probability of failure of  $LRU_i$ .

$E_i$  = expected cost for secondary isolation of  $LRU_i$ .

$t$  = set of tests with the minimum  $(n - 1)$  costs among the  $n$  possible tests which isolate only one LRU if they are used at the first node (i.e., tests with  $(n - 1)$  zeros and only a single one in the  $n$  bits such as tests  $T_{1000}$ ,  $T_{0100}$ ,  $T_{0010}$ ,  $T_{0001}$  in case of having only four LRUs).

### 3.2.2 A Lower Bound for Each Node

At each node in the tree a lower bound is computed based on the actual value of the expected costs of all tests used prior to reaching this node, as well as an estimate of the minimum expected cost of tests required to remove the ambiguity of all the remaining untested LRUs at this node.

At any node  $N(\hat{S})$  applying test  $T_k$  will generate two nodes  $N(S)$  and  $N(\bar{S})$  corresponding to states  $S(\hat{S}, T_k)$  and  $\bar{S}(\hat{S}, \bar{T}_k)$  respectively which arises two cases according to the number of remaining untested LRUs at each node.



Case 1  $\text{Min}[n(S), n(\bar{S})] = 1$

In this case, there is no meaning of generating the node corresponding to the state of having only one remaining untested LRU and, consequently, there is only one branch to be searched, assuming it is the one starting with node  $N(S)$ . Since the remaining untested LRUs at this node are  $n(S)$  therefore, at most  $(n(S) - 1)$  tests could be used to remove their ambiguity, and the cost of these tests should be multiplied by the sum of the probabilities of the untested LRUs at each of the  $(n(S) - 1)$  nodes.

Since  $2 \leq n(S) \leq n$ , then the minimum possible sum of probabilities to be multiplied by any cost is the sum of the minimum two probabilities of the remaining  $n(S)$  LRUs.

Let  $I(S)$  be the set of indices of the  $n(S)$  remaining untested LRUs at node  $N(S)$ , the prior probabilities  $\bar{p}_1, \bar{p}_2, \dots, \bar{p}_{n(S)}$  of these LRUs are arranged in an ascending order such that  $\bar{p}_1 < \bar{p}_2 < \dots < \bar{p}_{n(S)}$ , and  $C(S)$  is defined as a lower bound of the minimum expected cost of tests required to remove the ambiguity of the  $n(S)$  untested LRUs at node  $N(S)$ , then

$$C(S) = (\bar{p}_1 + \bar{p}_2) \cdot \sum_{j \in t_{n-1}} \bar{C}_j$$

where  $t_n$  = set of the  $n(S)$  tests with the minimum  $n(S)$  costs among all possible tests which could be used at this node.

Let  $T(\hat{S}, S)$  be the set of all tests which could be used to reach the state of node  $N(S)$  from the state of node  $N(\hat{S})$

and  $C(\hat{S}, S)$  be the minimum expected cost of the test required to reach the state of node  $N(S)$  from that of node  $N(\hat{S})$ , then

$$C(\hat{S}, S) = \min_{k \in T(\hat{S}, S)} [\bar{C}_k] \cdot \sum_{i \in I(\hat{S})} p_i$$

Based on the above discussion, a lower bound  $L(S)$  at node  $N(S)$  representing state  $S(\hat{S}, T_k)$  could be found by computing the expression

$$L(S) = L(\hat{S}) - C(\hat{S}) + C(S) + C(\hat{S}, S) \quad (3.2)$$

If  $N(S)$  is the first node in the tree with state  $S$  having  $n$  untested LRUs then,

$$L(S) = C(S) + \sum_{i=1}^n p_i \cdot E_i \quad (3.3)$$

Case 2  $\text{Min}(n(S), n(\bar{S})) > 1$

In this case, applying test  $T_k$  at node  $N(\hat{S})$  will generate two nodes which should be both searched. Instead, a fictitious node  $N(\hat{S}_f)$  corresponding to a dummy state  $\hat{S}_f$  will be assumed to have resulted from applying test  $T_k$  at  $N(\hat{S})$  and will be inserted after node  $N(\hat{S})$ . Then, the two nodes will be emanated from  $N(\hat{S}_f)$  and generate the two branches  $b(\hat{S}_f, S)$  and  $b(\hat{S}_f, \bar{S})$  as shown in Figure 3.2.

Finding the lower bound at any fictitious node  $N(\hat{S}_f)$  is slightly different from finding it at any other node, since it should include  $C(S)$  if the search is moving downward in

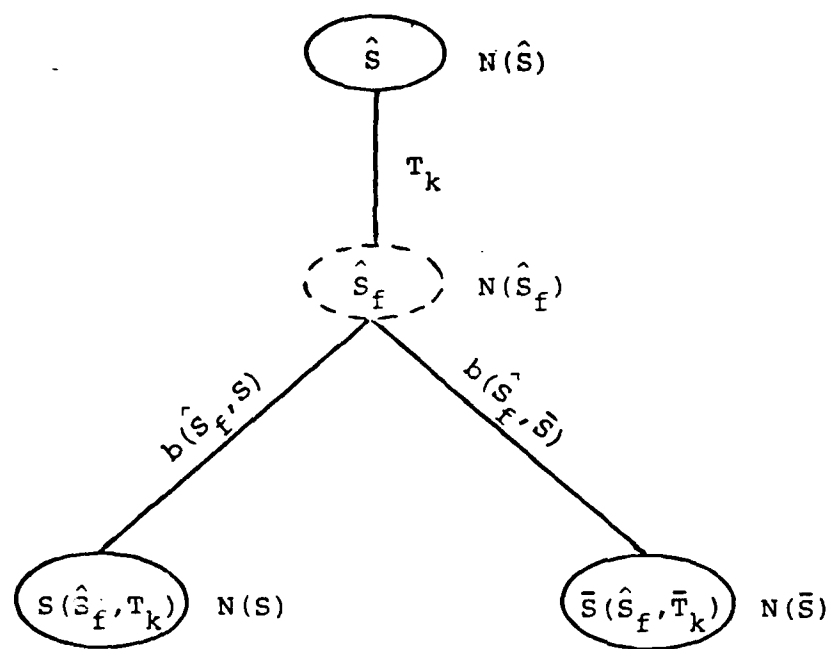


Figure 3.2. Sequential testing diagram using a fictitious node

branch  $b(\hat{S}_f, \bar{S})$ , and includes  $C(\bar{S})$  if the search is moving downward in branch  $b(\hat{S}_f, S)$ . Arbitrary in the algorithm the search will move first to the node with the maximum number of remaining untested LRUs among nodes  $N(S)$  and  $N(\bar{S})$ . Even though both branches should be searched, this procedure will minimize backtracking because it increases the possibility of fathoming more branches. So, if  $n(S) > n(\bar{S})$  the search will move downward in branch  $b(\hat{S}_f, S)$ . Consequently, the lower bound at the fictitious node  $N(\hat{S}_f)$  could be computed using the expression

$$L(\hat{S}_f) = L(\hat{S}) - C(\hat{S}) + C(\bar{S}) + C(\hat{S}, \hat{S}_f) \quad (3.4)$$

Since there are no tests required to change the state of node  $N(\hat{S}_f)$  to the states of nodes  $N(S)$  and  $N(\bar{S})$ , then  $C(\hat{S}_f)$ ,  $C(\hat{S}_f, S)$ , and  $C(\hat{S}_f, \bar{S})$  are all equal to zero.

A final word about the lower bounds. If the search reaches node  $N(S)$  where  $n(S) = 2$ , then a feasible solution could be obtained. Let  $C$  be the expected cost of this feasible test sequence, then

$$C = L(S) - C(S) + \min_{j \in T(S)} [\bar{C}_j] \cdot \sum_{i \in I(S)} p_i \quad (3.5)$$

$C$  is the value of the actual expected cost of a feasible solution unless it results from any branch emanated from a fictitious node, in this case it is only a lower bound

of the actual value of the expected cost of a feasible solution. To find the actual value the search should go upward the tree to the fictitious node and update its lower bound by substituting the last value of  $C$  instead of  $C(\bar{S})$  in equation 3.4. Then, moving downward in the other branch  $b(\hat{S}_f, \bar{T}_k)$ , as in Figure 3.2, until finding a node with a state having only two untested LRUs. At this moment computing  $C$  using equation 3.5 results in the value of the actual expected cost of a feasible solution because in this case the cost of the two branches (emanated from a fictitious node) has been taken into consideration.

### 3.3 The Branching Rule

The branching rule is the criterion used at each node  $N(S)$  to proceed the search in one of the possible  $(2^{n(S)-1} - 1)$  branches where each branch represents a set of tests which could be used to change the state of ambiguity at this node to another state in another level down the tree. The more effective the branching rules are, the faster a feasible solution could be reached and consequently the less the time and speed required.

The branching rule used in the branch and bound algorithm was proposed by Johnson, et al. [9] as a method for constructing a good but not necessarily optimum sequence of tests that can be executed by an automatic diagnostic. Using this rule will improve the efficiency of the branch and bound algorithm because it will guarantee finding a good feasible

solution as fast as possible.

This rule uses the information-gain figure-of-merit,  $F_k$ , which is the ratio of the ambiguity removed by a test  $T_k$  to the test cost,  $\bar{C}_k$ . This rule is defined as follows:

At any node  $N(\hat{S})$  with a state having  $n(\hat{S})$  untested LRUs, by applying test  $T_k$ , which has a cost  $\bar{C}_k$ , either state  $S(\hat{S}, T_k)$  of node  $N(S)$  could be reached if the test passes, or state  $\bar{S}(\hat{S}, \bar{T}_k)$  of node  $N(\bar{S})$  will be reached if it fails. Then,

$$F_k = - [\rho \log_2 \rho + (1 - \rho) \log_2 (1 - \rho)] / \bar{C}_k \quad (3.6)$$

$$\text{where } \rho = \frac{\sum_{j \in I(S)} p_j}{\sum_{j \in I(\hat{S})} p_j}$$

Rank all tests at node  $N(\hat{S})$  in a decreasing order according to the values of their  $F$ . According to this order the tests will be chosen at this node.

### 3.4 The Dominance Rules

Dominance rules could play a very important part in determining the size of the solution space and consequently the size of the search tree, especially if it works at the root of the tree. Therefore, attention should be made in order to come up with strong dominance rules.

At any node  $N(\hat{S})$  by applying test  $T_k$  two nodes could be reached; either node of state  $S(\hat{S}, T_k)$  or node of state  $\bar{S}(\hat{S}, \bar{T}_k)$  with  $n(S)$  and  $n(\bar{S})$  remaining untested LRUs respectively. Divide the set of all possible tests  $T(\hat{S})$  at node  $N(\hat{S})$  into two subsets  $\tau$ , and  $\bar{\tau}$  where;

$$\tau = [T_k | T_k \in T(\hat{S}), n(S) \neq n(\bar{S})]$$

and

$$\bar{\tau} = [T_k | T_k \in T(\hat{S}), n(S) = n(\bar{S})]$$

Assume further that state  $S^*$  is the state with the minimum number of remaining untested LRUs among states  $S$  and  $\bar{S}$ .

$$\text{Let } \rho(T_k) = \begin{cases} \sum_{j \in I(S^*)} p_j & , \text{if } n(S) \neq n(\bar{S}) \\ \min[ \sum_{j \in I(S)} p_j, \sum_{j \in I(\bar{S})} p_j ] & , \text{if } n(S) = n(\bar{S}) \end{cases}$$

The following theorems explain the dominance rules which will be used in the algorithm. The detailed structural proofs of all these theorems are presented in Appendix A.

#### Theorem 3.4.1

At any node  $N(S)$ , any branch generated by a test  $T_k$  such that  $T_k \in \tau$  dominates any other branch generated by a test  $T_m$  such that  $T_m \in \tau$  if:

$$\bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$$

$$\text{and} \quad \bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$$

#### Theorem 3.4.2

At any node  $N(S)$ , any branch generated by test  $T_k$  such that  $T_k \in \tau$  dominates any other branch generated by test  $T_m$  such that  $T_m \in \bar{\tau}$  if

$$\bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$$

and  $\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$

#### Corollary 3.4.1

Theorem 3.4.2 could also be applied in the opposite case, i.e., any branch generated by test  $T_k$  such that  $T_k \in \bar{\tau}$  dominates any other branch generated by a test  $T_m$  such that  $T_m \in \tau$

if  $\bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$

and  $\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$

#### Theorem 3.4.3

At any node  $N(S)$  with a state having at most four remaining untested LRUs, if test  $T_k$  such that  $T_k \in \bar{\tau}$  has the minimum cost among all tests which can be used at  $N(S)$ , then the branch generated by  $T_k$  dominates all branches which are generated by any other test  $T_m$  such that  $T_m \in \bar{\tau}$ .

A summary of the dominance rules is presented in Table 3.1 which summarizes the condition required to make a branch generated by test  $T_k$  at node  $N(S)$  dominates another branch generated by test  $T_m$ , where  $\bar{C}_k = \min_{i \in T(S)} (\bar{C}_i)$ .



TABLE 3.1

## DOMINANCE RULES

$T_k \backslash T_m$	$T_m \in \tau$	$T_m \in \bar{\tau}$
$T_k \in \tau$	$\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$	$\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$
$T_k \in \bar{\tau}$	$\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$	If $n(S) \leq 4$ no other condition if required If $n(S) > 4$ no general rule is founded

3.5 The Branch and Bound Algorithm

In this section the complete branch and bound algorithm for determining the sequence of diagnostic tests to be executed automatically by the BIT to isolate the group of modules (LRUs) which contains the faulty unit is given.

The input parameters are:

$n$  = Total number of LRUs

$T$  = Set of all tests which could be used

$p_i$  = Prior probability of failure of  $LRU_i$ ,  $i = 1, 2, \dots, n$

$E_i$  = Expected cost for secondary isolation of the failed unit in  $LRU_i$

$\bar{C}_k$  = Cost associated with test  $T_k$

Values of the objective function are:

UB = Upper bound on expected total cost

$L(S)$  = Lower bound on expected total cost at state  $S$

$C$  = Expected cost of a feasible test sequence

The parameters for creating, fathoming nodes and branching are:

ND = Current node number

$n^*$  = Counter for nodes created

$S(\hat{S}, T_k)$  = State  $S$  generated by applying test  $T_k$  at previous state  $\hat{S}$

$n(S)$  = Number of the remaining untested LRUs at node  $S$

$N(S)$  = Node corresponding to state  $S$

$T(S)$  = Set of the  $2^{n(S)-1} - 1$  possible tests at state  $S$

$I(S)$  = Set of the  $n(S)$  remaining untested LRUs at state  $S$

$C(S)$  = Lower bound of the minimum expected cost of tests required to remove the ambiguity of the  $n(S)$  untested LRUs at state  $S$

$Y(S)$  = Set of the remaining feasible branches after applying the dominance rules at node  $N(S)$  (each branch could be generated by at least one test).

$\ell(S)$  = Level of node  $N(S)$

Step 0 Initialize the input parameter, let  $S$  be the initial state of node  $N(S)$ ,  $n(S) = n$ ,  $\ell(S) = 1$ ,  $ND = 1$ , and  $n^* = 1$ . Compute UB using equation 3.1 and  $L(S)$  using equation 3.3.

- Step 1 Apply a stopping test based on the secondary isolation costs. If  $C(S) + \sum_{i=1}^n p_i \cdot E_i \geq \sum_{i=1}^n E_i$ . Use the secondary isolation for all LRUs, stop. Otherwise, go to 2.
- Step 2 Use the dominance rules to find  $Y(S)$ .
- Step 3 Find the information-gain figure-of-merit  $F_k$  for each branch or test  $T_k \in Y(S)$  using equation 3.6. Rank them in a decreasing order according to the values of their  $F$ .
- Step 4 Start branching using branch of test  $T_k$  with the maximum  $F$  among all tests in  $Y(S)$  and remove this branch (test) from  $Y(S)$ .
- Step 5 Generate the new two possible nodes by using  $T_k$  at node  $S$ , denote them  $N(S_1)$  and  $N(S_2)$ . Find  $n(S_1)$  and  $n(S_2)$ .
- Step 6 If  $\min [n(S_1), n(S_2)] = 1$ , let node number  $n^* + 1$  be the node with  $\max [n(S_1), n(S_2)]$ , go to 7. Otherwise, let node number  $n^* + 1$  be a fictitious node, go to 8.
- Step 7 Let state  $S$  be the state of node number  $n^* + 1$ , let  $ND = n^* + 1$ ,  $\ell(S) = \ell(S) + 1$ , go to 11.
- Step 8 Let state  $S$  be the state of node number  $n^* + 1$ , let  $ND = n^* + 1$ ,  $\ell(S) = \ell(S) + 1$ .  
Find  $L(S)$  of the fictitious node  $N(S)$  using equation 3.4.
- Step 9 If  $n(S_2) > n(S_1)$ , let node number  $ND + 1$  be  $N(S_1)$ , and node number  $ND + 2$  be  $N(S_2)$ . Otherwise, let node number  $ND + 1$  be  $N(S_2)$  and node number  $ND + 2$  be  $N(S_1)$ .

- Step 10  $\ell(S_1) = \ell(S) + 1$  and  $\ell(S_2) = \ell(S) + 1$ , let  $S$  be the state of node number  $ND + 2$ . Let  $n^* = ND + 2$ .
- Step 11 Compute  $L(S)$  using equation 3.2.
- Step 12 Apply the secondary isolation stopping test. If  $C(S) + \sum_{i \in I(S)} P_i \cdot E_i \geq \sum_{i \in I(S)} E_i$ . Go to 15. Otherwise, go to 13.
- Step 13 If  $L(S) \geq UB$ , fathom node  $N(S)$ . Go to 21. Otherwise, generate  $T(S)$ , go to 14.
- Step 14 If  $n(S) = 2$ , compute  $C$  using equation 3.5, go to 16. Otherwise, go to 2.
- Step 15 Compute  $C = L(S) = C(S) - \sum_{i \in I(S)} P_i \cdot E_i + \sum_{i \in I(S)} E_i$ ,  $Y(S)$  is empty.
- Step 16 If  $C \geq UB$ , fathom node  $N(S)$ , go to 21. Otherwise, go to 17.
- Step 17 If  $\ell(S) = 2$ , the last solution is feasible. Let  $UB = C$ , and state  $S$  be the state of node number  $n^*$ , go to 22. Otherwise, go to 18.
- Step 18 If node  $N(S)$  is branched directly from a fictitious node, go to 19. Otherwise, go upward the same branch to the next node, let  $S$  be the state of this node, with number  $ND$ .
- Step 19 If node number  $ND-1$  is fictitious, let  $S$  be its state and let  $ND = ND-1$ , go to 17. Otherwise, let  $S$  be the state of node number  $ND-2$  and let  $ND = ND-2$ , go to 20.

- Step 20 Update the lower bound at the fictitious node  $N(S)$  by substituting the last value of  $C$  instead of  $C(\bar{S})$  in equation 3.4. Let  $S$  be state of node number  $ND + 1$ , let  $ND = ND + 1$ . Compute  $L(S)$ , go to 12.
- Step 21 Let  $ND$  be the number of the node  $N(S)$ . If  $N(S)$  is branched from a fictitious node, fathom also node number  $ND-1$ , and let  $S$  be the state of node number  $(ND-2)$  and let its number be  $ND$ . Otherwise, let  $S$  be the state of node number  $(ND-1)$  and let its number be  $ND$ .
- Step 22 If  $l(S) = 1$ , go to 30. Otherwise go to 23.
- Step 23 If  $l(S) = 2$ , go to 28. Otherwise go to 24.
- Step 24 If  $N(S)$  is fictitious, or  $n(S) = 2$ , let state  $S$  be the state of node number  $ND-1$ , and its number is  $ND$ , go to 22. Otherwise go to 25.
- Step 25 If  $Y(S)$  is empty, go to 26. Otherwise go to 31.
- Step 26 If  $N(S)$  is branched from a fictitious node, go to 27. Otherwise, let state  $S$  be the state of node number  $ND-1$  and let its number be  $ND$ , go to 22.
- Step 27 If the lower bound at the fictitious node has been previously updated, let state  $S$  be state of node number  $ND-1$  and let its number be  $ND$ , go to 22. Otherwise, go upward this branch to the next node let its state be  $S$  and its number  $ND$ , go to 22.

- Step 28 If  $N(S)$  is fictitious, or  $n(S) = 2$ . Let  $S$  be the initial state, go to 3-. Otherwise go to 29.
- Step 29 If  $Y(S)$  is empty. Let  $S$  be the initial state, go to 30. Otherwise go to 31.
- Step 30 If  $Y(S)$  is empty, stop, go to 32. Otherwise go to 31.
- Step 31 Let  $n^*$  be the number of node  $N(S)$ , go to 4.
- Step 32 The optimal sequence of tests is the one associated with the last value of the upper bound  $UB$ .

### 3.6 Verification of the Algorithm

The algorithm of Section 3.5 was coded in FORTRAN IV. The code was verified using the example problem used in [11] and shown in Table 1.1.

The search tree used in solving this problem by branch and bound algorithm is presented in Figure 3.3. The same optimal sequence of tests has been obtained. Either sequence of tests  $T_{1000}$ ,  $T_{1100}$ , and  $T_{0010}$  or  $T_{1000}$ ,  $T_{0010}$ , and  $T_{1100}$  produced the same optimal solution.

From the tree presented in Figure 3.3 it is noticed that the dominance rules and lower bounds worked efficiently to reduce the size of the tree to include only seven nodes compared with the original possible tree for four LRUs, which has 23 nodes as well as the dynamic programming network which has 16 nodes.

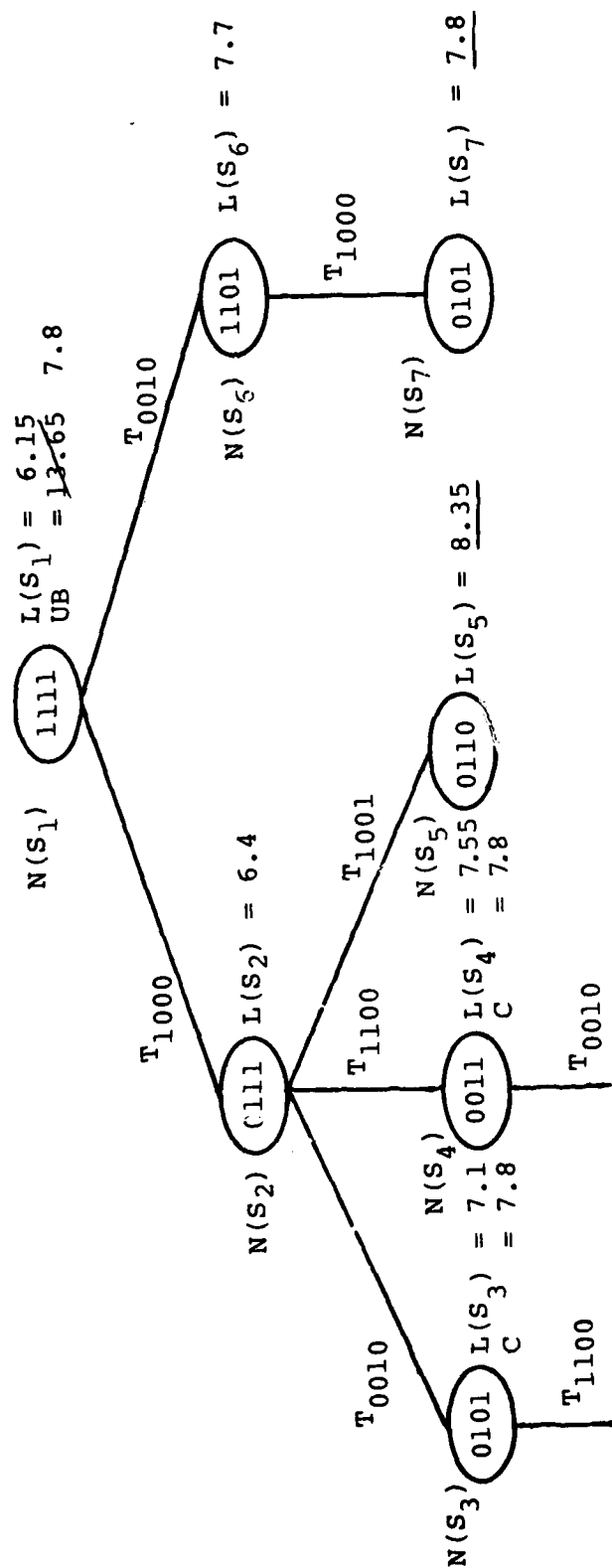


Figure 3.3 Search Tree of the Example Problem

It is noticed, also that even though the total number of nodes generated during the execution of the algorithm was seven, the maximum number of nodes stored at any time was only three, which is relatively small and reasonable. Also, the first feasible solution happened to be the optimal solution which shows the strength of the branching rules and its effectiveness in helping fathoming the remaining active nodes.

Thus, in a simple test example, the efficiency of the algorithm was verified.

### 3.7 The Heuristic Algorithm

The branch and bound algorithm explained in section 3.5 finds efficiently the optimal solution. However, the size of the problems which could be solved by this algorithm is relatively small because of the storage burden and time requirement, which is inherent in most combinatorial problems.

This heuristic algorithm is simply the same branch and bound algorithm explained in the previous section with two more stopping tests which stop the search for optimality by stopping the search either directly after finding the second feasible solution or after generating a limited number of nodes based on the maximum number of nodes required to find a feasible solution. By experiment it was found that the best results happened when the search stopped after



generating a number of nodes equals to fifteen times the maximum number of nodes required to find a feasible solution. These tests were developed from the computational results of the branch and bound algorithm which showed that most of the search time was consumed in proving optimality not in finding the optimal solution itself.

The stopping test based on the second feasible solution can be added in step 17 in the branch and bound algorithm. While the stopping test based on the total number of nodes could be added before step 11.

The value of the objective function obtained by the heuristic algorithm was found to be on the average, 99.244% or more of the values of the optimal solution for all test problems. The details of the computational experience are presented in Chapter 4.

## CHAPTER 4

### COMPUTATIONAL RESULTS

In this chapter the computational experience with both the branch and bound and heuristic algorithms presented in Chapter 3 is demonstrated and analyzed. The test problems were randomly generated from uniform distribution. All probabilities of failure of the  $n$  LRUs were generated from a uniform (0-1) distribution. The costs of all tests were generated from a uniform (1-20), while the expected costs for secondary isolation of all LRUs were generated from a uniform (1-10) distribution. All problems were run on the University of Oklahoma IBM 370/158J computer. The results are summarized in Table 4.1.

As in all combinatorial problems, the required computational time is a function of the size of the problem as well as the number of active nodes. As depicted in Figure 4.1 the case of  $n \geq 8$  LRUs is the critical case where the time starts increasing exponentially from 10.6 seconds in case of  $n = 7$  to 160.345 seconds in case of  $n = 8$ .

Table 4.2 displays a comparison between the branch and bound algorithm and the heuristic one. The savings in computation time by using the heuristic algorithm is obvious, especially when the number of LRUs increases. However, the

TABLE 4.1  
COMPUTATIONAL RESULTS FOR ALL TEST PROBLEMS

No. of LRUs	No. of Problems	Average CPU Time Sec.	Average no. of Nodes Created	Max. no. of Nodes Created	Max no. of Active Nodes	Average Optimal Node
3	50	.2786	2.16	4	2	1.74
4	50	.3316	10.48	26	4	4.96
5	50	.5264	32.2	113	5	9.12
6	50	1.7656	89.8	432	7	15.06
7	50	10.6	213.66	666	8	24.32
8	20	160.345	968	2812	10	50.4
9	2	1253.715	1947	1959	11	13

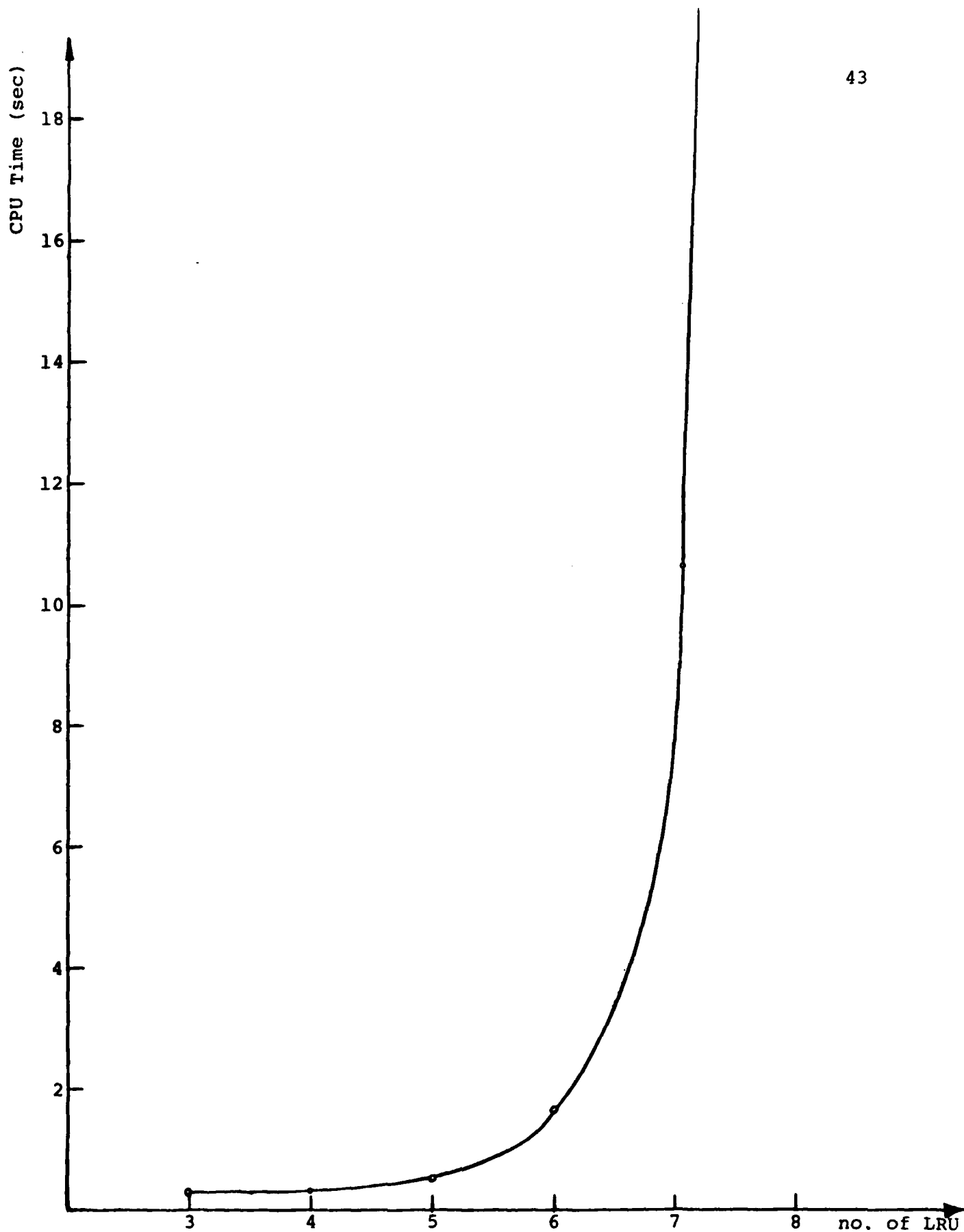


Figure 4.1. A plot of computational times for selected problems

TABLE 4.2

A COMPARISON BETWEEN THE RESULTS OF BRANCH AND  
BOUND AND THE HEURISTIC ALGORITHMS

LRU	Average CPU Time Sec		%ge of time saved by using heuristic	%ge of difference in the objective function between the optimal and heuristic	
	B&B	Heuristic		Average	Maximum
4	.331	.318	3.86%	.4418%	3.91%
5	.526	.426	18.95%	.756%	7.25%
6	1.765	1.032	42.17%	.349%	3.37%
7	10.6	6.113	42.45%	.666%	3.4%
8	160.345	23.579	85.3%	.0124%	.0749%
9	1253.715	74.137	94.00%	0	0
10	>3600	280.135	>92.2%	optimal solution is not known	

sacrifice in the optimal value of the objective function is less than 7.25% of the optimal, and on the average it is less than 0.756%. Also, Figure 4.2 shows that the heuristic algorithm reached the optimal solution in more than 82% of the problems tested which shows the effectiveness of this algorithm.

Table 4.3 shows a comparison between the branch and bound algorithm and the dynamic programming approach used in [11]. This comparison is based on the maximum number of nodes created by

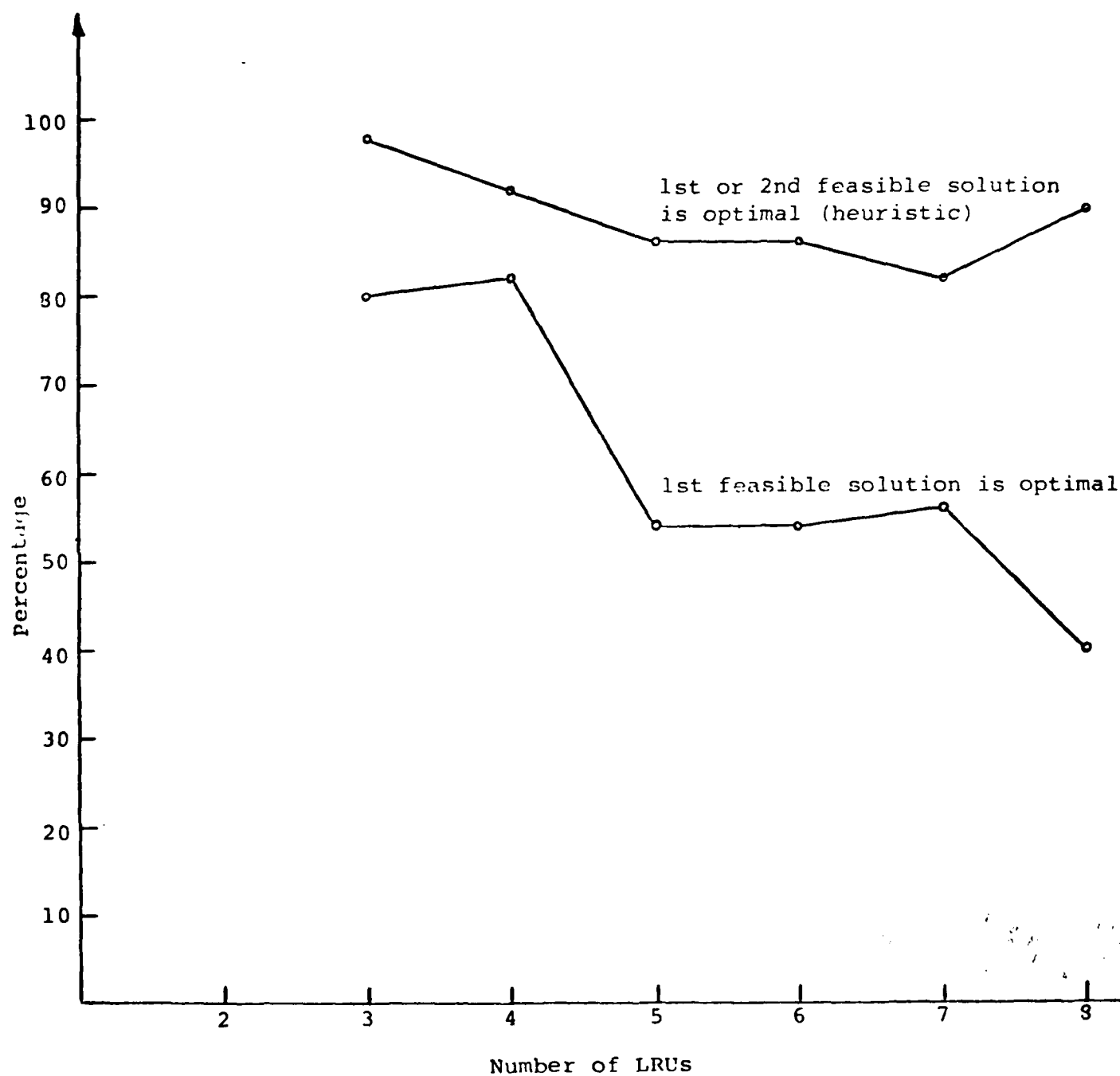


Figure 4.2. A plot of the percentage of time the optimal solution was reached under two conditions

TABLE 4.3  
A COMPARISON BETWEEN THE BRANCH AND BOUND  
AND DYNAMIC PROGRAMMING ALGORITHMS

Method \ LRU	3	4	5	6	7	8	9
Branch and Bound	4	26	113	432	666	2812	1959
Dynamic Programming	12	77	39	1767	7560	31369	128010

using both algorithms. The comparison indicated a dramatic difference in the number of nodes created especially for  $n \geq 7$  LRUs. A comparison in the computation time would have been rather more important. However, no computational results were reported in case of using dynamic programming, only the upper bound on the number of states generated by dynamic programming.

## CHAPTER 5

### SUMMARY AND CONCLUSIONS

#### 5.1 Summary

Two approaches to the cost effective design of fault isolation procedures were investigated. The problem was formulated as a search tree in which the optimal search procedure could be found using a branch and bound approach. Dominance and branching rules were developed, then a branch and bound algorithm was presented.

Having studied the computational results, another heuristic algorithm was developed which proved to be efficient and fast. An example problem was solved to illustrate the efficiency of the branch and bound algorithm and was compared with a previous dynamic programming algorithm.

Computational results indicated that the heuristic algorithm was faster than the branch and bound one with a very slim sacrifice in optimality.

Computational results were reported and compared to the available results of other algorithms.

#### 5.2 Conclusions

Several conclusions can be drawn from this research regarding the consideration of new approaches for fault isolation



problems. They are:

1. The branch and bound approach could be used successfully to tackle the problem of designing a cost effective fault isolation procedure. Because of the branching and dominance rules, many of the nonoptimal solutions would be eliminated early in the solution procedure which could efficiently reduce the size of the required search tree, as well as the time and storage needed to find the optimal solution.

2. The branch and bound algorithm proved to be more efficient than the dynamic programming scheme which has been used in previous works to seek optimal procedures.

3. The heuristic algorithm presented in section 3.7 proved to be a good compromise between the ultimate goal of optimality and the problem of time requirement to achieve this goal. This algorithm has the advantage of finding a near optimal solution in a very short time compared to other methods.

4. Even though the size of problems solved efficiently by the two algorithms are limited to nine LRUs, this size is still greater than any problem reported to be solved in any previous work.

### 5.3 Future Work

Recommendations for further research in the cost effective design of fault isolation procedures would be:

1. Developing a technique to minimize and control the number of possible tests which could be used in the search because of the dramatic increase of the possible number of tests with the increase of LRUs.

2. More investigation in developing branching and dominance rules and more work in designing test procedures using branch and bound approaches.

3. Investigating how to partition the equipment into optimum groups of modules.

4. Considering the problem without neglecting the possibility of multiple failures of two or more LRUs at the same time.

5. Studying the effect of imperfect information on the optimum test procedures and how to modify the solution according to that (sensitivity analysis).

6. Determining an optimum procedure which minimizes the expected cost of secondary isolation to locate the single failed unit within the group of LRUs identified by the BIT primary diagnostic.

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## APPENDIX A

### DOMINANCE RULES THEOREMS

The proofs of all theorems which have been used to determine the dominance rules in Section 3.4 are presented here.

In order to simplify the proofs, the cost  $\bar{C}_k$  of a test  $T_k$  which has 1's in positions  $i, j, \dots, z$  will also be identified as  $C_{i,j,\dots,z}$ .

#### Theorem 3.4.1

At any node  $N(S)$ , any branch generated by a test  $T_k$  such that  $T_k \in \tau$  dominates any other branch generated by a test  $T_m$  such that  $T_m \in \tau$  if:

$$\bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$$

and  $\bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$

#### Proof

Referring to Figure A.1 and Figure A.2 which represent two branches from the search tree of a problem of 5 LRUs, both

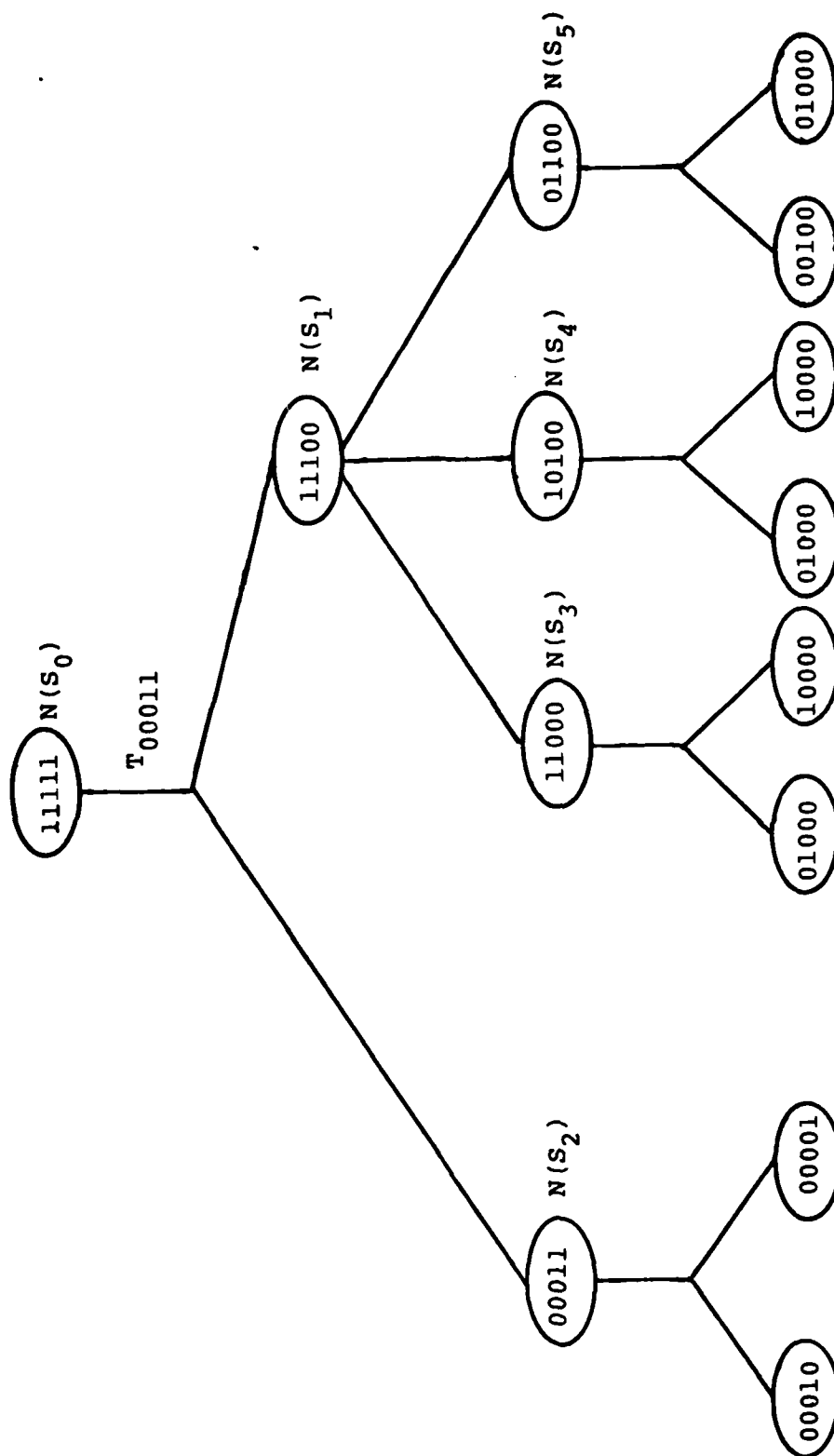


Figure A.1 A Search Tree for a 5-LRU Example

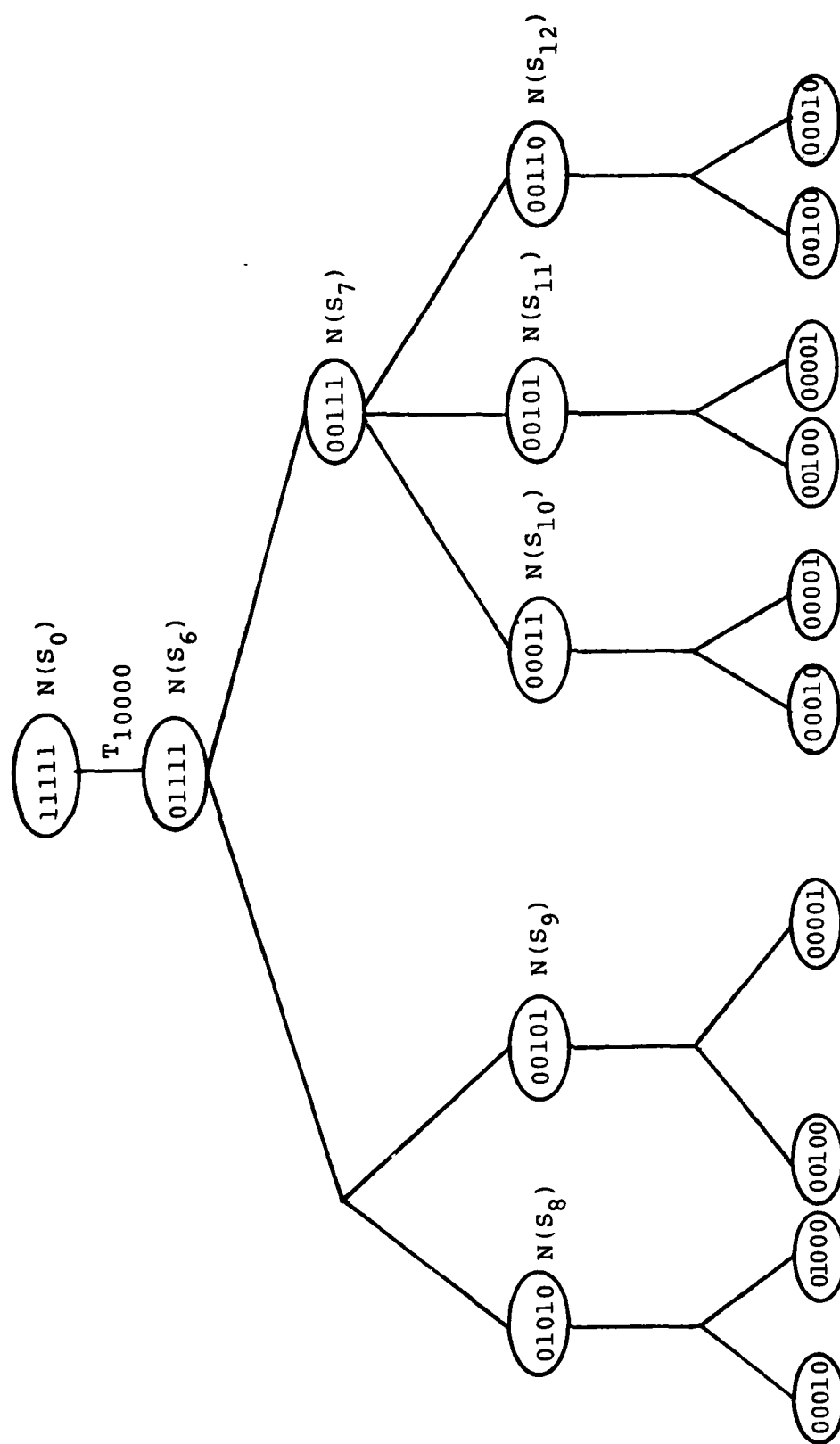


Figure A.2 A Search Tree for a 5-LRU Example

branches are emanated from the first node and by using tests belong to set  $\tau$ . All tests which could be used at any branch are presented in Table A.1.

Let the cost of branch  $b_1(S_0, S_1, S_5)$  which pass through nodes  $N(S_0)$ ,  $N(S_1)$  and  $N(S_5)$  be  $C_{b_1}(S_0, S_1, S_5)$ , and let the cost of branch  $b_2(S_0, S_6, S_7, S_{10})$  which pass through nodes  $N(S_0)$ ,  $N(S_6)$ ,  $N(S_7)$ ,  $N(S_{10})$  be  $C_{b_2}(S_0, S_6, S_7, S_{10})$ , then,

$$C_{b_1}(S_0, S_1, S_5) = C_{4,5} + (p_4 + p_5) \cdot \min[C_5, C_4, C_{1,4}, C_{3,4}, C_{1,5}, C_{2,4}, C_{2,5}, C_{3,5}] + (p_1 + p_2 + p_3) \cdot \min[C_1, C_{1,4}, C_{2,3}, C_{1,5}] + (p_2 + p_3) \cdot \min[C_{1,2}, C_2, C_3, C_{2,4}, C_{2,5}, C_{1,3}, C_{3,4}, C_{3,5}] + \sum_{i=1}^5 p_i \cdot E_i.$$

and

$$C_{b_2}(S_0, S_6, S_7, S_{10}) = C_1 + (p_2 + p_3 + p_4 + p_5) \cdot \min[C_{1,2}, C_2] + (p_3 + p_4 + p_5) \cdot \min[C_{2,3}, C_{1,3}, C_3, C_{4,5}] + (p_4 + p_5) \cdot \min[C_5, C_4, C_{1,4}, C_{3,4}, C_{1,5}, C_{2,4}, C_{2,5}, C_{3,5}] + \sum_{i=1}^5 p_i \cdot E_i.$$

Branch  $b_1(S_0, S_1, S_5)$  generated by test  $T_{00011}$  dominates branch  $b_2(S_0, S_6, S_7, S_{10})$  generated by test  $T_{10000}$  if

$$C_{4,5} + (p_1 + p_2 + p_3) \cdot \min[C_1, \dots] + (p_2 + p_3) \cdot \min[C_{1,2}, C_2, \dots] \leq C_1 + (p_2 + p_3 + p_4 + p_5) \cdot \min[C_{1,2}, C_2] + (p_3 + p_4 + p_5) \cdot \min[C_{4,5}, \dots]$$

But if  $C_{4,5} = \min_{i \in T(S_0)} [\bar{C}_i]$

and since  $\sum_{i=1}^5 p_i = 1$ , therefore ...



TABLE A.1  
TESTS WHICH COULD BE USED TO REACH STATE S FROM STATE  $\hat{S}$  IN THE 5-LRUS EXAMPLE

$\hat{S}$	S	T ( $\hat{S}$ , S)
11100	11000	T00100', T11000, T00110', T00101
11100	10100	T01000', T10100', T01001', T01010
11100	01100	T10000', T10010', T01100', T10001
01111	00111	T11000', T01000
01111	(01010, 00101)	T01010', T00101
01010	(00010, 01000)	T01000', T00010', T11000', T10010', T00110', T01010', T00110', T00110', T01001', T00011
00011	(00010, 00001)	T00001', T00010', T10010', T00110', T10001', T01001', T01001', T01001', T01001', T00101
00101	(00100, 00001)	T00100', T00001', T10100', T10001', T01100', T01001', T01001', T01001', T01001', T00011
00110	(00100, 00010)	T00100', T00010', T10100', T10010', T01100', T01010', T01010', T01010', T01010', T00011
11000	(10000, 01000)	T10000', T01000', T10100', T10010', T10001', T10001', T10001', T10001', T10001', T01001
10100	(10000, 00100)	T10000', T00100', T11000', T10010', T10001', T10001', T10001', T10001', T10001', T00101
01100	(01000, 00100)	T01000', T00100', T11000', T10010', T01010', T01001', T01010', T01010', T01010', T00101

branch  $b_1(S_0, S_1, S_5)$  dominates branch  $b_2(S_0, S_6, S_7, S_{10})$  if

$$-(p_4+p_5)C_1 \leq (p_4+p_5) \cdot \min[C_{1,2}, C_2] - (p_1+p_2)C_{4,5}$$

i.e.  $(p_4+p_5)C_1 \geq (p_1+p_2)C_{4,5} - (p_4+p_5) \cdot \min[C_{1,2}, C_2]$

which could be satisfied if  $C_{4,5} \leq (p_4+p_5)C_1$ .

This proof is valid even if the cost of branches  $b_3(S_0, S_1, S_3)$  and  $b_4(S_0, S_1, S_4)$  are less than that of  $b_1(S_0, S_1, S_5)$  because in this case they dominate branch  $b_1(S_0, S_1, S_5)$  and consequently dominate branch  $b_2(S_0, S_6, S_7, S_{10})$ . However, it is not the same for other branches  $b_5(S_0, S_6, S_7, S_{12})$  and  $b_2(S_0, S_6, S_7, S_{10})$ . Therefore, it should be proved that branch  $b_1(S_0, S_1, S_5)$  dominates branch  $b_2(S_0, S_6, S_7, S_{10})$  and any other branch generated by test  $T_{10000}$ , whatever the branch emanating from node  $N(S_6)$  with minimum cost is.

Case 1 If branch  $b_5(S_0, S_6, S_7, S_{12})$  is the optimal branch generated by test  $T_{10000}$

Let the cost of branch  $b_5(S_0, S_6, S_7, S_{12})$  be  $C_{b_5}(S_0, S_6, S_7, S_{12})$

$$C_{b_5}(S_0, S_6, S_7, S_{12}) = C_1 + (p_2+p_3+p_4+p_5) \cdot \min[C_{1,2}, C_2] + (p_3+p_4+p_5) \cdot \min[C_5, C_{2,5}, C_{1,5}, C_{3,4}] + (p_3+p_4) \cdot \min[C_3, C_4, C_{1,3}, C_{1,4}, C_{2,3}, C_{2,4}, C_{3,5}, C_{4,5}] + \sum_{i=1}^5 p_i \cdot E_i.$$

So, if  $C_{4,5} \leq \min_{i \in T(S_0)} [\bar{C}_i]$

then branch  $b_1(S_0, S_1, S_5)$  dominates branch  $b_5(S_0, S_6, S_7, S_{12})$  if

$$C_{4,5} + (p_4+p_5) \cdot \min[C_5, C_4, C_{1,4}, C_{3,4}, C_{1,5}, C_{2,4}, C_{2,5}, C_{3,5}] +$$

$$\begin{aligned}
& (p_1+p_2+p_3) \cdot \min[C_1, C_{1,4}, C_{2,3}, C_{1,5}] + (p_2+p_3) \cdot \min[C_{1,2}, C_2, C_3, \\
& C_{2,4}, C_{2,5}, C_{1,3}, C_{3,4}, C_{3,5}] \leq C_1 + (p_2+p_3+p_4+p_5) \cdot \min[C_{1,2}, C_2] \\
& + (p_3+p_4+p_5) \cdot \min[C_5, C_{2,5}, C_{1,5}, C_{3,4}] + (p_3+p_4) C_{4,5} \\
\text{or } & - (p_4+p_5)C_1 \leq - (p_1+p_2+p_5)C_{4,5} + (p_4+p_5) \cdot \min[C_{1,2}, C_2] \\
& + p_3 \cdot \min[C_5, \dots]
\end{aligned}$$

$$\begin{aligned}
\text{or } & (p_4+p_5)C_1 \geq (p_1+p_2+p_5)C_{4,5} - (p_4+p_5) \cdot \min[C_{1,2}, \dots] \\
& - p_3 \cdot \min[C_5, \dots]
\end{aligned}$$

which could be satisfied if

$$C_{4,5} \leq (p_4+p_5)C_1$$

under the condition that

$$C_{4,5} = \min_{i \in T(S_0)} [\bar{C}_i]$$

By the same procedure it could be proved that branch  $b_1(S_0, S_1, S_5)$  dominates branch  $b_6(S_0, S_6, S_7, S_{11})$  and any other branch generated by test  $T_{10000}$  and a test  $T_k$  such that  $k \in \tau$  at node  $S_6$ .

Case 2 If branch  $b_7(S_0, S_6, S_8, S_9)$  is the optimal branch generated by  $T_{10000}$

Let the cost of branch  $b_7(S_0, S_6, S_8, S_9)$  be  $C_{b_7}(S_0, S_6, S_8, S_9)$

$$\begin{aligned}
C_{b_7}(S_0, S_6, S_8, S_9) = & C_1 + (p_2+p_3+p_4+p_5) \cdot \min[C_{2,4}, C_{3,5}] + \\
& (p_2+p_4) \cdot \min[C_{4,5}, \dots] + (p_3+p_5) \cdot \min \\
& [C_{4,5}, \dots]
\end{aligned}$$

So if  $C_{4,5} = \min_{i \in T(S_0)} [\bar{C}_i]$

$\therefore$  branch  $b_1(S_0, S_1, S_5)$  dominates branch  $b_7(S_0, S_6, S_8, S_9)$

$$\text{if } -(p_4 + p_5)C_1 \leq -p_1 C_{4,5}$$

$$\text{i.e. } (p_4 + p_5)C_1 \geq p_1 C_{4,5}$$

which could be satisfied if

$$C_{4,5} \leq (p_4 + p_5)C_1$$

Therefore, in any event the branch generated by  $T_{00011}$  such that  $T_{00011} \in \tau$  dominates any other branch which is generated by  $T_{10000}$  such that  $T_{10000} \in \tau$  if

$$C_{4,5} = \min_{i \in T(S_0)} [\bar{C}_i]$$

$$\text{and } C_{4,5} \leq C_1 \cdot \rho(T_{00011})$$

#### Theorem 3.4.2

At any node  $N(S)$ , any branch generated by test  $T_k$  such that  $T_k \in \tau$  dominates any other branch generated by test  $T_m$  such that  $T_m \in \bar{\tau}$  if

$$\bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$$

$$\text{and } \bar{C}_k \leq \bar{C}_m \cdot \rho(T_k)$$

#### Proof

Referring to Figures A.3 and A.4 which represent two branches in a search tree of problems having 6-LRUs, the first branch in Figure A.3 is generated by  $T_{100000}$  where  $T_{100000} \in \tau$  and the second branch in Figure A.4 is generated by  $T_{111000}$  where  $T_{111000} \in \bar{\tau}$ . All tests which could be used at any branch

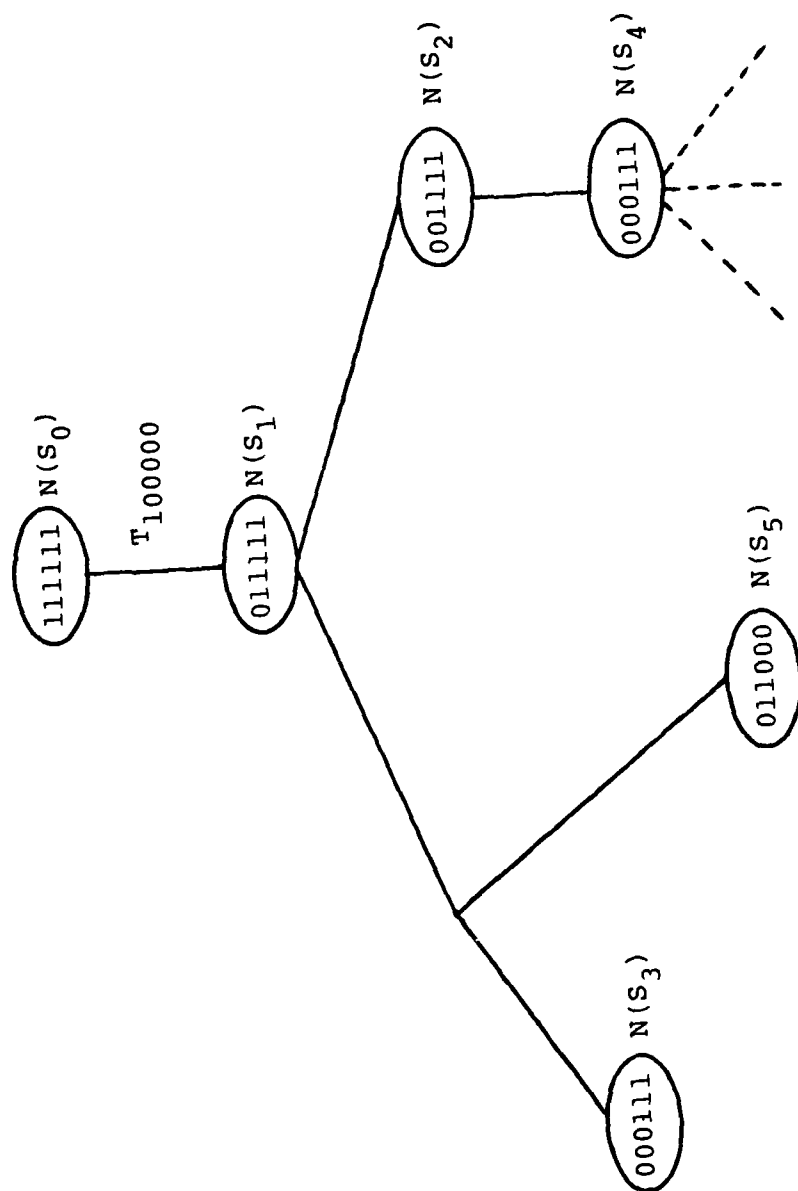


Figure A.3 A Search Tree for a 6-LRU Example

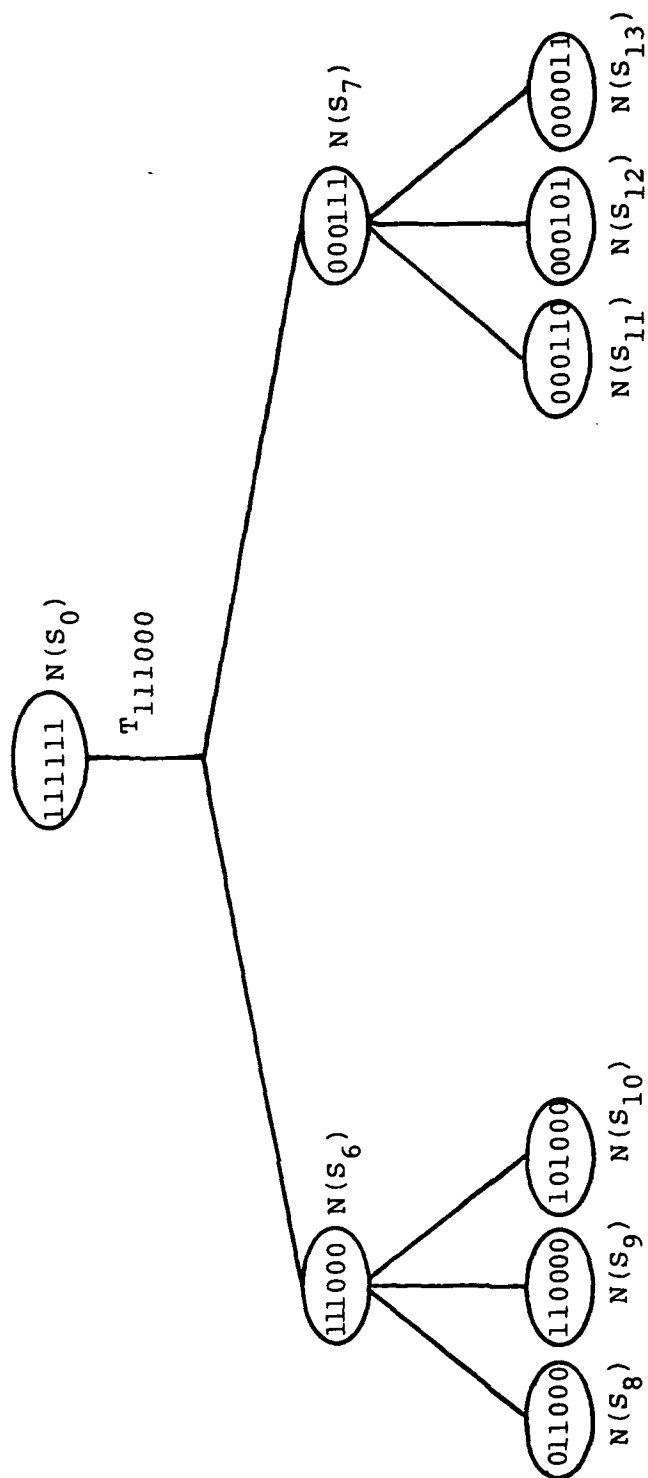


Figure A.4 A Search Tree for a 6-LRUs Example

are presented in Table A.2.

Let cost of branch  $b_1(S_0, S_1, S_3, S_5)$  be  $C_{b_1}(S_0, S_1, S_3, S_5)$

$$C_{b_1}(S_0, S_1, S_3, S_5) = C_1 + (p_2 + p_3 + p_4 + p_5 + p_6) \cdot \min[C_{2,3}, C_{1,2,3}] \\ + (p_2 + p_3) \cdot \min[C_2, C_3, \dots, C_{1,3,6}] + \text{cost of optimal} \\ \text{search starting from node } N(S_3) + \sum_{i=1}^6 p_i \cdot E_i.$$

Let cost of branch  $b_2(S_0, S_6, S_8)$  be  $C_{b_2}(S_0, S_6, S_8)$

$$C_{b_2}(S_0, S_6, S_8) = C_{1,2,3} + (p_1 + p_2 + p_3) \cdot \min[C_1, \dots] + (p_2 + p_3) \cdot \\ \min[C_2, C_3, \dots, C_{1,3,6}] + \text{cost of optimal search} \\ \text{starting from node } N(S_7) + \sum_{i=1}^6 p_i \cdot E_i.$$

So if  $C_1 = \min_{i \in T(S_0)} [\bar{C}_i]$

then branch  $b_1(S_0, S_1, S_3, S_5)$  which is generated by test  $T_{100000}$  where  $T_{100000} \in \tau$  dominates branch  $b_2(S_0, S_6, S_8)$  which is generated by test  $T_{111000}$  where  $T_{111000} \in \bar{\tau}$  if

$$C_1 + (p_2 + p_3 + p_4 + p_5 + p_6) \cdot \min(C_{2,3}, C_{1,2,3}) \leq C_{1,2,3} + \\ (p_1 + p_2 + p_3) \cdot \min[C_1, \dots]$$

or if  $C_1 + C_{1,2,3} (p_2 + p_3 + p_4 + p_5 + p_6) \leq C_{1,2,3} + (p_1 + p_2 + p_3)C_1$

$$-p_1 C_{1,2,3} \leq -(p_4 + p_5 + p_6)C_1$$

$$\therefore p_1 C_{1,2,3} \geq (p_4 + p_5 + p_6) \cdot C_1$$

which is still satisfied if

$$C_1 \leq p_1 C_{1,2,3}$$

TESTS WHICH COULD BE USED TO REACH STATE  $\hat{S}$  FROM STATE  $S$  IN THE 6-LRUS EXAMPLE

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This proof is valid whatever the optimal branch from node  $N(S_1)$  is because if any other branch dominates branch  $b_1(S_0, S_1, S_3, S_5)$ , it will also dominate branch  $b_2(S_0, S_6, S_8)$ . However, to check the validity of the proof if any other branch from node  $N(S_6)$  is optimal, let the cost of branch  $b_3(S_0, S_6, S_9)$  be  $C_{b_3}(S_0, S_6, S_9)$ .

$$C_{b_3}(S_0, S_6, S_9) = C_{1,2,3} + (p_1 + p_2 + p_3) \cdot \min [C_3, C_{1,2}, C_{3,4}, C_{3,5}, C_{3,6}, C_{1,2,6}, C_{1,2,4}, C_{1,2}] + (p_1 + p_2) \cdot \min [C_1, \dots] + \text{cost of optimal search starting from node } N(S_7) + \sum_{i=1}^6 p_i \cdot E_i.$$

$$\text{So if } C_1 = \min_{i \in T(S_0)} [\bar{C}_i]$$

Then branch  $b_1(S_0, S_1, S_3, S_5)$  dominates branch  $b_3(S_0, S_6, S_9)$  if  $C_1 - p_1 C_{1,2,3} + (p_2 + p_3) \cdot \min [C_3, C_{1,2}, C_{3,4}, C_{3,5}, C_{3,6}, C_{1,2,6}, C_{1,2,4}, C_{1,2,5}, \dots] \leq (p_1 + p_2) C_1 + (p_1 + p_2 + p_3) \cdot \min [C_3, C_{1,2}, C_{3,4}, C_{3,5}, C_{3,6}, C_{1,2,6}, C_{1,2,4}, C_{1,2,5}]$   
 or  $- p_1 C_{1,2,3} \leq - (p_3 + p_4 + p_5 + p_6) C_1 + p_1 \cdot \min [C_3, \dots]$   
 or  $p_1 C_{1,2,3} \geq (p_3 + p_4 + p_5 + p_6) C_1 - p_1 \cdot \min [C_3, \dots]$   
 which could be satisfied if

$$C_1 \leq p_1 C_{1,2,3}$$

By using the same procedure, it could be concluded that a branch generated by test  $T_{100000}$  where  $T_{100000} \in \tau$  dominates any other branch which is generated by test  $T_{111000}$  where  $T_{111000} \in \bar{\tau}$  if

$$C_1 = \min_{i \in T(S_0)} [\bar{C}_i]$$

$$\text{and } C_1 \leq C_{1,2,3} \cdot \rho(T_{100000}).$$

#### Corollary 3.4.1

Theorem 3.4.2 could also be applied in the opposite case, i.e., any branch generated by test  $T_k$  such that  $T_k \in \bar{\tau}$  dominates any other branch generated by a test  $T_m$  such that  $T_m \in \tau$

$$\text{if } \bar{C}_k = \min_{i \in T(S)} [\bar{C}_i]$$

$$\text{and } \bar{C}_k \leq \bar{C}_m \cdot \rho[T_k]$$

#### Proof

Referring to the proof of theorem 3.4.2, and Figures 3.5 and 3.6

$$\text{if } C_{1,2,3} \leq \min_{i \in T(S_0)} [\bar{C}_i]$$

Branch  $b_2(S_0, S_6, S_8)$  which is generated by test  $T_{111000}$  where  $T_{111000} \in \bar{\tau}$  dominates branch  $b_1(S_0, S_1, S_3, S_5)$  which is generated by test  $T_{100000}$  where  $T_{100000} \in \tau$  if

$$-(p_4 + p_5 + p_6) C_1 \leq -p_1 C_{1,2,3}$$

$$\text{or } (p_4 + p_5 + p_6) C_1 \geq p_1 C_{1,2,3}$$

which could be satisfied if  $C_{1,2,3} \leq (p_4 + p_5 + p_6) C_1$ .

This proof is valid whatever the optimal branch from node  $N(S_6)$  is. However, to check the validity of the proof if any other branch from node  $N(S_1)$  is optimal, let the cost of

branch  $b_4(s_0, s_1, s_2, s_4)$  be  $C_{b_4}(s_0, s_1, s_2, s_4)$ .

$$C_{b_4}(s_0, s_1, s_2, s_4) = C_1 + \sum_{i=2}^6 p_i \cdot \min[C_2, C_{1,2}] + \sum_{i=3}^6 p_i \cdot \min[C_3, C_{1,3}, C_{1,2,3}, C_{2,3}] + [\text{cost of the optimal search starting from node having the state } 000111] + \sum_{i=1}^6 p_i \cdot E_i.$$

So if  $C_{1,2,3} = \min_{i \in T(s_0)} [\bar{C}_i]$

Branch  $b_2(s_0, s_6, s_8)$  dominates branch  $b_4(s_0, s_1, s_2, s_4)$  if  $C_{1,2,3} + \sum_{i=1}^6 p_i \cdot \min[C_1, \dots] + (p_2 + p_3) \cdot \min[C_2, C_{1,2}, \dots]$

$$\leq C_1 + \sum_{i=2}^6 p_i \cdot \min[C_2, C_{1,2}] + \sum_{i=3}^6 p_i \cdot \min[C_{1,2,3}, \dots]$$

$$\text{or } - (p_4 + p_5 + p_6) \cdot C_1 \leq - (p_1 + p_2 + p_3) C_{1,2,3}$$

$$(p_4 + p_5 + p_6) C_1 \geq (p_1 + p_2 + p_3) C_{1,2,3}$$

which could be satisfied if

$$C_{1,2,3} \leq (p_4 + p_5 + p_6) C_1$$

which is still satisfied if

$$C_{1,2,3} \leq \min[(p_1 + p_2 + p_3), (p_4 + p_5 + p_6)] \cdot C_1$$

Therefore, in any event a branch generated by test  $T_{111000}$  where  $T_{111000} \in \bar{\tau}$  dominates any branch which is generated by test  $T_{100000}$  where  $T_{100000} \in \tau$  if

$$C_{1,2,3} = \min_{i \in T(s_0)} [\bar{C}_i]$$

and

$$C_{1,2,3} \leq C_1 \cdot \rho(T_{111000})$$

Theorem 3.4.3

At any node  $N(S)$  with a state having at most four remaining untested LRUs, if test  $T_k$  such that  $T_k \in \bar{\tau}$  has the minimum cost among all tests which can be used at  $N(S)$ , then the branch generated by  $T_k$  dominates all branches which are generated by any other test  $T_m$  such that  $T_m \in \bar{\tau}$ .

Proof

With reference to Figure A.5, depicting a search tree for a four LRUs example, all tests which could be used at any node in this tree are presented in Table A.3

Branches  $b_1(S_0, S_1, S_2)$ ,  $b_2(S_0, S_3, S_4)$ , and  $b_3(S_0, S_5, S_6)$  emanated from the first node  $N(S_0)$  by tests  $T_{1010}$ ,  $T_{1100}$ ,  $T_{1001}$  respectively, let the costs of these branches be  $C_{b_1}(S_0, S_1, S_2)$ ,  $C_{b_2}(S_0, S_3, S_4)$ , and  $C_{b_3}(S_0, S_5, S_6)$  respectively where all the tests belong to set  $\bar{\tau}$

$$C_{b_1}(S_0, S_1, S_2) = \sum_{i=1}^4 p_i \cdot E_i + C_{1,3} + (p_2 + p_4) \cdot \min[C_4, C_2, C_{1,4}, C_{1,2}] + (p_1 + p_3) \cdot \min[C_1, C_3, C_{1,4}, C_{1,2}]$$

$$C_{b_2}(S_0, S_3, S_4) = \sum_{i=1}^4 p_i \cdot E_i + C_{1,2} + (p_1 + p_2) \cdot \min[C_1, C_2, C_{1,3}, C_{1,4}] + (p_3 + p_4) \cdot \min[C_4, C_3, C_{1,3}, C_{1,4}]$$

$$C_{b_3}(S_0, S_5, S_6) = \sum_{i=1}^4 p_i \cdot E_i + C_{1,4} + (p_2 + p_3) \cdot \min[C_3, C_2, C_{1,2}, C_{1,3}] + (p_1 + p_4) \cdot \min[C_1, C_4, C_{1,2}, C_{1,3}]$$

So, if  $C_{1,3} = \min_{i \in T(S_0)} [\bar{C}_i]$ , then

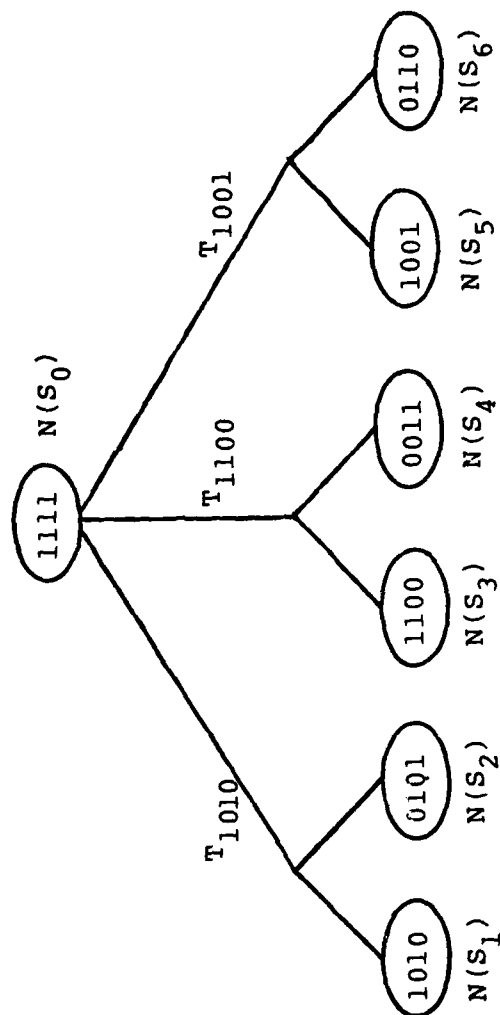


Figure A.5 A Search Tree for a 4-LRU Example

TABLE A.3  
 TESTS WHICH COULD BE USED AT NODE S IN THE  
 4-LRUS EXAMPLE

S	T(S)
1010	T <sub>1000</sub> , T <sub>0010</sub> , T <sub>1001</sub> , T <sub>1100</sub>
0101	T <sub>0001</sub> , T <sub>0100</sub> , T <sub>1001</sub> , T <sub>1100</sub>
1100	T <sub>1000</sub> , T <sub>0100</sub> , T <sub>1010</sub> , T <sub>1001</sub>
0011	T <sub>0001</sub> , T <sub>0010</sub> , T <sub>1010</sub> , T <sub>1001</sub>
0110	T <sub>0010</sub> , T <sub>0100</sub> , T <sub>1100</sub> , T <sub>1010</sub>
1001	T <sub>1000</sub> , T <sub>0001</sub> , T <sub>1100</sub> , T <sub>1010</sub>
1111	T <sub>1000</sub> , T <sub>0100</sub> , T <sub>0010</sub> , T <sub>0001</sub> , T <sub>1100</sub> , T <sub>1010</sub> , T <sub>1001</sub>

$C_{1,3} = \min[C_1, C_2, C_3, C_4, C_{1,2}, C_{4,5}]$  and branch  $b_1(S_0, S_1, S_2)$

dominates branch  $b_2(S_0, S_3, S_4)$

$$\begin{aligned}
 & \text{if } C_{1,3} + p_2 \cdot \min[C_4, C_2, C_{1,4}, C_{1,2}] + p_4 \cdot \min[C_4, C_2, C_{1,4}, C_{1,2}] \\
 & + p_1 \cdot \min[C_1, C_3, C_{1,4}, C_{1,2}] + p_3 \cdot \min[C_1, C_3, C_{1,4}, C_{1,2}] \\
 & \leq C_{1,2} + p_2 \cdot \min[C_1, C_2, C_{1,3}, C_{1,4}] + p_1 \cdot \min[C_1, C_2, C_{1,3}, C_{1,4}] \\
 & + p_3 \cdot \min[C_4, C_3, C_{1,3}, C_{1,4}] + p_4 \cdot \min[C_4, C_3, C_{1,3}, C_{1,4}] \\
 & \text{or } C_{1,3} + p_2 \cdot \min[C_4, C_{1,2}] + p_4 \cdot \min[C_2, C_{1,2}] + p_1 \cdot \min[C_3, C_{1,2}] \\
 & + p_3 \cdot \min[C_1, C_{1,2}] \leq C_{1,2} + p_2 \cdot \min[C_1, C_{1,3}] + p_1 \cdot \min[C_2, C_{1,3}] \\
 & + p_3 \cdot \min[C_4, C_{1,3}] + p_4 \cdot \min[C_3, C_{1,3}] \\
 & \text{or } [C_{1,3} < \text{cost} \leq C_{1,2}] < C_{1,2}
 \end{aligned}$$

which is satisfied only because  $C_{1,3} = \min_{i \in T(S_0)} [\bar{C}_i]$

which implies that this is the only condition required to guarantee that branch  $b_1(S_0, S_1, S_2)$  dominates branch  $b_2(S_0, S_3, S_4)$ .

By the same procedure, it could be proved that branch  $b_1(S_0, S_1, S_2)$  dominates also branch  $b_3(S_0, S_5, S_6)$  only if

$$C_{1,3} = \min_{i \in T(S_0)} [\bar{C}_i]$$

Branch  $b_1(S_0, S_1, S_2)$  dominates branch  $b_3(S_0, S_5, S_6)$  if

$$\begin{aligned}
 & C_{1,3} + p_2 \cdot \min[C_4, C_{1,4}] + p_4 \cdot \min[C_2, C_{1,4}] + p_1 \cdot \min[C_3, C_{1,4}] \\
 & + p_3 \cdot \min[C_1, C_{1,4}] \leq C_{1,4} + p_2 \cdot \min[C_3, C_{1,3}] + p_3 \cdot \min[C_2, C_{1,3}] \\
 & + p_1 \cdot \min[C_4, C_{1,3}] + p_4 \cdot \min[C_1, C_{1,3}]
 \end{aligned}$$

or if  $[C_{1,3} < \text{cost} \leq C_{1,4}] < C_{1,4}$

which is satisfied only because  $C_{1,3} < \text{cost}$  of any other test.

Therefore, the branch which is generated by test  $T_{1010}$  where  $T_{1010} \in \bar{\tau}$  which has the minimum cost at node  $N(S_0)$  dominates any other branch generated by tests belong also to set  $\bar{\tau}$ .

Eventhough all the dominance rules are proved in case of having five or six LRUs, they could be considered reasonably as general cases. However, because of the dramatic increase in the number of possible tests  $(2^{(n-1)} - 1)$  in case of having more than six LRUs, the proofs in these cases are omitted here.



C

## APPENDIX B

C

\* \* \* \* \*

C

## MAIN PROGRAM

C

\* \* \* \* \*

C

### PURPOSE

C

THIS PROGRAM USES A BRANCH AND BOUND ALGORITHM TO FIND THE OPTIMAL

C

SEQUENCE OF TESTS REQUIRED TO LOCATE A MALFUNCTIONED UNIT IN A

C

SYSTEM OF N LRU'S

C

### INPUT

C

CONTROL CARDS

C

DATA CARDS

C

CONTROL CARDS (A)

C

COLUMNS

C

1-5 .....N.....NUMBER OF LRU'S

C

6-10 .....M.....NUMBER OF TESTS

C

CONTROL CARDS (B)...(ONE PER EACH TEST)

C

1-10 IXX(1,I,J)..TEST I DESCRIBED BY THE N BITS (EACH BIT IS

C

REPRESENTED BY J )

C

DATA CARDS (A)...7F10.7

C

COLUMNS

C

1-10 .....61-70...C(I) ..COST OF TEST I

C

DATA CARDS (B)...7F10.7

C

COLUMNS

C

1-10 .....61-70...P(J)...PROBABILITY OF FAILURE OF LRU J

```

C DATA CARDS (C)...7110
C COLUMNS
C 1-10 .....61-70...MH(J)...SECONDARY ISOLATION COST OF LRU J

C PARAMETERS
C N=NUMBER OF L.R.U.
C M=NUMBER OF TESTS
C P(J)=PROBABILITY OF FAILURE OF L.R.U. J
C MH(J)=SECONDARY ISOLATION COST
C C(I)=COST OF TEST I
C IS= NODE NUMBER
C IY(IS,J)=STATE OF NODE IS
C IXX(IS,I,J)= TEST OF MINIMUM COST AT BRANCH I FROM NODE IS
C IXX1(IS,I,J)=COMPLEMENT OF TEST IXX(IS,I,J)
C CA(IS,I)=COST OF TEST OF MINIMUM COST AT BRANCH I FROM NODE IS
C L(IS)=LEVEL OF NODE IS
C ISS(IS)=PREVIOUS NODE TO NODE IS
C K(IS)= NUMBER OF UNTESTED L.R.U.'S AT NODE IS
C ALB(IS)=LOWER BOUND AT NODE IS
C ID(IS).....IF ID(IS)=1 ...NODE IS IS DUMMY
C INDEX(IS,I)=1 .....BRANCH I FROM NODE IS COULD BE USED
C INDEX(IS,I)=0 .....BRANCH I FROM NODE IS COULD NOT BE USED
C F(IS,I)=VALUE OF FIGURE OF MERIT TO BE USED IN BRANCHING RULES FOR
C BRANCH I AT NODE IS
C JUPD(IS)=1 ...IF THE DUMMY NODE IS IS UPDATED, ZERO OTHERWISE
C
C DIMENSION LYS1(9),CCR(255),LYS2(9),L(12),JUPD(4)
C COMMON/ABC/IXX(11,255,9)
C COMMON/BBC/CA(11,255)
C COMMON/DEF/IXX1(11,255,9)
C COMMON/LMN/IY(11,9)
C COMMON/XYZ/ISS(11)
C COMMON/UVW/F(11,255)
C COMMON/GHI/R(11),ID(11)
C COMMON/ENT/K(11)
C COMMON/JHK/P(9)
C COMMON/BAB/INDEX(11,255)
C COMMON/KAL/ALB(11)
C COMMON/MAG/C(255)
C COMMON/ANZ/PR(9)
C COMMON/SEC/MH(9)
C COMMON/ANA/CR(255)
C CALL DATA(N,M)

C AT THE FIRST NODE
IS=1
NUMBER=1
NODE=1
ISMAX=1
L(IS)=0
K(IS)=N
ID(IS)=0

C FIND UPPER BOUND UB
DO 162 J=1,N
162 IY(IS,J)=1
SECC=0.0
DO 29 J=1,N
29 SECC=SECC+P(J)*MH(J)
SUMB=0.0
DO 30 I=1,M
CA(IS,I)=C(I)
CCR(I)=C(I)
ITT=0
DO 31 J=1,N
31 ITT=ITT+IXX(1,I,J)
IF (ITT.EQ.1) GO TO 32
CCR(I)=0.0
32 SUMB=SUMB+CCR(I)

```

```

30  CONTINUE
    CMAXI=CRP(1)
    DO 35 I=2,M
    IF(CMAXI-CRK(1))33,35,35
33  CMAXI=CRK(1)
35  CONTINUE
    SUMCC=SUMB-CMAXI
    UB=SUMCC+SECC
C   FIND LOWER BOUND
    CALL REXP(IS,N,M)
    ALB(IS)=R(IS)+SECC
C   STOPPING TEST USING SECONDARY ISOLATION
    HSUM=0.
    DO 37 J=1,N
37  HSUM=HSUM+MH(J)
    IF((R(IS)+SECC).LT.HSUM) GO TO 34
    UB=HSUM
    WRITE(6,36)
36  FORMAT(///,5X,'USE THE SECONDARY ISOLATION FOR ALL L.R.U.')
    GO TO 2752
34  WRITE(6,859)IS,ALB(IS)
859  FORMAT(//,10X,'IS=',13,2X,'ALB(IS)=',F10.3)
    WRITE(6,222)UB
222  FORMAT(//,10X,'UB=',F10.3)
1000 CALL DOMINA(IS,N)
    CALL FINDF(IS,N)
2000 CALL BRANCH(IS,IOPT)
    WRITE(6,380)
380  FORMAT(///,10X,'IS',20X,'NODE',25X,'TEST')
    WRITE(6,381)IS,((IY(IS,J),J=1,N),(IXX(IS,IOPT,J),J=1,N))
381  FORMAT(10X,11,21X,911,20X,911)
C   FIND THE TWO POSSIBLE STATES FROM THE MOST PROMISING BRANCH
    MR=IS
    KS1=0
    KS2=0
    DO 1 J=1,N
    LYS1(J)=IY(IS,J)*IXX(IS,IOPT,J)
    LYS2(J)=IY(IS,J)*IXX1(IS,IOPT,J)
    IF(LYS1(J)-1)9,4,9
4    KS1=KS1+1
9    IF(LYS2(J).EQ.0) GO TO 1
    KS2=KS2+1
1    CONTINUE
    IS=ISMAX+1
    IF(KS1.EQ.1) GO TO 6
    IF(KS2.EQ.1) GO TO 8
C   USE DUMMY NODE
    WRITE(6,383) IS
383  FORMAT(//,5X,'NODE',2X,14,2X,'IS DUMMY')
    ID(IS)=1
    JUPD(IS)=0
    L(IS)=L(MR)+1
    R(IS)=0.
    ISS(IS)=MR
C   FIND THE PARAMETERS OF THE TWO NODES BRANCHED FROM THE DUMMY NODE
    IF(KS2.GT.KS1) GO TO 7
    IS=IS+1
    DO 500 J=1,N
500  IY(IS,J)=LYS2(J)
    L(IS)=L(MR)+2
    K(IS)=KS2
    ID(IS)=0
    ISS(IS)=IS-1
    CALL REXP(IS,N,M)
    CALL LOWERB(IS-1,N,IOPT)
    IS=IS+1
    DO 600 J=1,N
600  IY(IS,J)=LYS1(J)

```

```

      K(IS)=KS1
      ISS(IS)=IS-2
      L(IS)=L(MR)+2
      ID(IS)=0
      NODE=NODE+3
      ISMAX=ISMAX+3
      CALL REXP(IS,N,M)
      CALL LOWERB(IS,N,IOPT)
      GO TO 800
7     IS=IS+1
      DO 3 J=1,N
3     IY(IS,J)=LYS1(J)
      L(IS)=L(MR)+2
      K(IS)=KS1
      ID(IS)=0
      ISS(IS)=IS-1
      CALL REXP(IS,N,M)
      CALL LOWERB(IS-1,N,IOPT)
      IS=IS+1
      DO 400 J=1,N
400   IY(IS,J)=LYS2(J)
      K(IS)=KS2
      ISS(IS)=IS-2
      L(IS)=L(MR)+2
      ID(IS)=0
      NODE=NODE+3
      ISMAX=ISMAX+3
      CALL REXP(IS,N,M)
      CALL LOWERB(IS,N,IOPT)
      GO TO 800
C   FIND THE PARAMETERS OF THE NEW NODE
8     DO 700 J=1,N
700   IY(IS,J)=LYS1(J)
      K(IS)=KS1
      GO TO 10
6     DO 900 J=1,N
900   IY(IS,J)=LYS2(J)
      K(IS)=KS2
      ISS(IS)=MR
      L(IS)=L(MR)+1
      ID(IS)=0
      CALL REXP(IS,N,M)
      CALL LOWERB(IS,N,IOPT)
      NODE=NODE+1
      ISMAX=ISMAX+1
C   STOPPING TEST USING SECONDARY ISOLATION
800   SUMPMH=0.
      SUMMH=0.
      DO 140 J=1,N
      IF(IY(IS,J).EQ.0) GO TO 140
      SUMPMH=SUMPMH+P(J)*MH(J)
      SUMMH=SUMMH+MH(J)
140   CONTINUE
      IF(R(IS)-SUMPMH-SUMMH)165,166,166
166   BLB=ALB(IS)-R(IS)-SUMPMH-SUMMH
      IF(BLB-UB)4000,168,168
4000  WRITE(6,976)(IY(IS,J),J=1,N)
976   FORMAT(///,10X,'USE SECONDARY ISOLATION FOR UNTESTED L.R.U.
      2AT NODE',2X,20I1)
      WRITE(6,870)BLB
870   FORMAT(//,10X,'BLB=',2X,F6.3)
      M1=(2*(K(IS)-1))-1
      DO 169 I=1,M1
169   F(IS,I)=0.
      GO TO 167
165   IF(ALB(IS)-UB)333,168,168
333   CALL GENURA(IS,N,M)
      IF(K(IS)-2)1000,172,1000

```

```

C LAST NODE IN THE BRANCH
172 SUMP3=0.
DO 173 J=1,N
IF(IY(IS,J).EQ.0) GO TO 173
SUMP3=SUMP3+P(J)
173 CONTINUE
C FIND THE ACTUAL EXPECTED COST OF THIS BRANCH
BN=(SUMP3)*CA(IS,1)
BLB=ALB(IS)-R(IS)+BN
WRITE(6,380)
WRITE(6,381)IS,((IY(IS,J),J=1,N),(IXX(IS,1,J),J=1,N))
WRITE(6,808)BLB
608 FORMAT(/,10X,'BLB=',F10.3)
IF(BLB-UB)167,168,168
C GO TO OTHER BRANCH OF THE DUMMY NODE TO ADJUST THE LOWER BOUND
167 IF(L(IS)-1)174,175,174
174 IF(ID(ISS(IS)).NE.1) GO TO 178
IF(ID(IS-1).EQ.1) GO TO 170
GO TO 177
178 IS=ISS(IS)
GO TO 167
176 IS=IS-1
GO TO 167
177 IS=IS-2
JUPD(IS)=1
ALB(IS)=BLB-R(IS+1)
IS=IS+1
CALL LOWERB(IS,N,IOP)
GO TO 800
C FATHOM THIS NODE
168 M1=(2**((K(IS)-1)))-1
DO 180 I=1,M1
180 F(IS,I)=0.
WRITE(6,330)
330 FORMAT(/,10X,'FATHOM LAST NODE AND CANCEL LAST TEST ')
IF(ID(ISS(IS))-1)201,181,201
666 IS=ISS(IS)
GO TO 170
181 M1=(2**((K(IS)-1)))-1
DO 182 I=1,M1
182 F(IS-1,I)=0.
IS=IS-2
GO TO 170
C A FEASIBLE SOLUTION
175 UB=BLB
WRITE(6,222)UB
WRITE(6,392)NODE
392 FORMAT(/,3X,' NUMBER OF ACTIVE NODES IS',18)
NUMBLK=NUMBLK+1
IS=ISMAX
C BACKTRACK
170 IF(L(IS).EQ.0) GO TO 299
IF(L(IS).EQ.1) GO TO 200
IF(ID(IS).EQ.1) GO TO 201
IF(K(IS).EQ.2) GO TO 201
M1=(2**((K(IS)-1)))-1
DO 202 I=1,M1
IF(F(IS,I).NE.0) GO TO 300
202 CONTINUE
IF(ID(ISS(IS)).NE.1) GO TO 201
IF(JUPD(ISS(IS))-1)666,201,666
201 IS=IS-1
GO TO 170
200 IF(ID(IS).EQ.1) GO TO 204
IF(K(IS).EQ.2) GO TO 204
M1=(2**((K(IS)-1)))-1
DO 205 I=1,M1
IF(F(IS,I).NE.0) GO TO 300

```

```

205 CONTINUE
204 IS=1
299 DO 206 I=1,M
    IF(F(IS,I).NE.0.) GO TO 300
206 CONTINUE
    GO TO 2752
300 ISMAX=IS
    GO TO 2003
2752 WRITE(6,391)UB
391 FORMAT(///,5X,'THE OPTIMUM EXPECTED COST IS ',F10.3)
    WRITE(6,392)NIDE
    STOP
    END
C *****

```

# C SUBROUTINE DATA

C \*\*\*\*\*

```

C PURPOSE
C DATA IS USED TO READ BOTH CONTROL AND DATA CARDS
    SUBROUTINE DATA(N,M)
    COMMON/ABC/IXX(11,255,9)
    COMMON/DEF/IXX1(11,255,9)
    COMMON/ANZ/PR(9)
    COMMON/MAG/C(255)
    COMMON/JHK/P(9)
    COMMON/SEC/MH(9)
    READ (5,190)N,M
190 FORMAT(2I5)
    WRITE(6,191)N,M
191 FORMAT(1H1,///,1X,'NUMBER OF L.R.U. IS',I2,10X,'NUMBER OF TESTS
    IS ',I4)
    WRITE(6,301)
301 FORMAT(///,6X,'I',10X,'IXX(1,1,J)')
    DO 304 I=1,M
    READ(5,302)(IXX(1,I,J),J=1,N)
302 FORMAT(10I1)
    WRITE(6,977)I,(IXX(1,I,J),J=1,N)
977 FORMAT(5X,I3,10X,10I1)
304 CONTINUE
C FIND IXX1(1,1,J)
    DO 160 I=1,M
    DO 161 J=1,N
    IF(IXX(1,I,J).EQ.1) GO TO 163
    IXX1(1,1,J)=1
    GO TO 161
163 IXX1(1,1,J)=0
161 CONTINUE
160 CONTINUE
    WRITE(6,195)
195 FORMAT(1H1,///,20X,'COST OF TESTS',//)
    DO 194 I=1,M
    READ(5,6000)C(I)
6000 FORMAT(7F10.7)
    WRITE(6,193)I,C(I)
193 FORMAT(10X,'COST OF TEST ',I4,2X,'IS',2X,F10.7,/)
194 CONTINUE
    WRITE(6,196)
196 FORMAT(///,6X,'J',13X,'P',15X,'MH')
    READ (5,192) (P(J),J=1,N)

```

```

192 FORMAT(7F10.7)
READ (5,6001) (MH(J),J=1,N)
6001 FORMAT(7I10)
DO 197 J=1,N
WRITE(6,199)J,P(J),MH(J)
199 FORMAT(5X,12,5X,F10.7,5X,I10)
197 CONTINUE
RETURN
END
C *****

```

# C SUBROUTINE LOWERB

```

C *****

```

```

C PURPOSE
C LOWERB IS USED TO FIND THE LOWER BOUND AT NODE IS
SUBROUTINE LOWERB(IS,N,IUPT)
COMMON/LMN/IY(11,9)
COMMON/KAL/ALB(11)
COMMON/GHI/R(11),ID(11)
COMMON/XYZ/ISS(11)
COMMON/BPC/CA(11,255)
COMMON/JHK/P(9)
COMMON/ANZ/PA(9)
DO 499 J=1,N
499 PR(J)=P(J)
IS1=ISS(IS)
DO 43 J=1,N
IF(IY(IS1,J).EQ.1) GO TO 43
PR(J)=0.
43 CONTINUE
C SUMPI=SUM OF THE PROBABILITY OF FAILURE OF THE UNTESTED L.R.U. AT THE
C PREVIOUS NODE TO NODE IS
SUMPI=0.
DO 44 J=1,N
SUMPI=SUMPI+PR(J)
IF(ID(IS1)-1) 48,47,48
47 CISS=0.
GO TO 45
48 CISS=SUMPI+CA(IS1,IUPT)
IF(ID(IS).EQ.1) GO TO 46
45 ALB(IS)=ALB(IS1)-R(IS1)+R(IS)+CISS
GO TO 49
46 ALB(IS)=ALB(IS1)-R(IS1)+R(IS)+CISS+R(IS+1)
49 WRITE(6,859)IS,ALB(IS)
859 FORMAT(/,10X,'IS=',I3,2X,'ALB(IS)=',F10.3)
RETURN
END
C *****

```

# C SUBROUTINE BRANCH

```

C *****

```

```

C      PURPOSE
C      FIND THE BRANCH IOPT WITH MAXIMUM VALUE OF F(IS,I)
      SUBROUTINE BRANCH(IS,IOPT)
      COMMON/UV*/F(11,255)
      COMMON/ENT/K(11)
      M1=(2**((K(11)-1)))-1
      FMAX=F(11,1)
      DO 96 I=2,M1
      IF(FMAX-F(11,I)) 95,96,96
95     FMAX=F(11,I)
96     CONTINUE
      DO 94 I=1,M1
      IF(F(11,I).EQ.FMAX) GO TO 97
94     CONTINUE
97     IOPT=I
      F(11,1)=0.
      RETURN
      END

```

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C      * * * * *

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```

C      SUBROUTINE FINDF

```

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C      * * * * *

```

```

C      PURPOSE
C      FINDF IS USED TO FIND THE VALUES OF F(11,I) OF ALL BRANCHES I=1,M1
C      AT NODE IS WHICH WILL BE USED IN THE BRANCHING RULES
      SUBROUTINE FINDF(IS,N)
      COMMON/ABC/IXX(11,255,9)
      COMMON/BEC/CA(11,255)
      COMMON/UV*/F(11,255)
      COMMON/LMN/IY(11,9)
      COMMON/JHK/P(9)
      COMMON/BAB/INDEX(11,255)
      COMMON/ENT/K(11)
      WRITE(6,863)
863  FORMAT(///,11X,'I',23X,' F(11,I)')
      M1=(2**((K(11)-1)))-1
C      PP1=SUM OF THE PROB. OF FAILURE OF ALL UNTESTED L.F.U. AT NODE IS
C      PP2=SUM OF THE PROB. OF FAILURE OF ALL UNTESTED L.F.U. IF THE
C      TEST IN BRANCH I PASSES
C      PP=PROBABILITY THAT THE TEST IN BRANCH I WILL PASS
      PP1=0.
      DO 90 J=1,N
      IF(IY(11,J).EQ.0) GO TO 90
      PP1=PP1+P(J)
90     CONTINUE
      DO 91 I=1,M1
      IF(INDEX(11,I).EQ.0) GO TO 93
      PP2=0.
      DO 92 J=1,N
      IXY=IY(11,J)*IXX(11,I,J)
      IF(IXY.EQ.0) GO TO 92
      PP2=PP2+P(J)
92     CONTINUE
      PP=PP2/PP1
      F(11,I)=-(PP*ALOG(PP)/.693+(1.-PP)*ALOG(1.-PP)/.693)/CA(11,I)
      GO TO 864
93     F(11,I)=0.
864  WRITE(6,862)I,F(11,I)

```



```

862  FORMAT(10X,14,20X,F10.4)
91   CONTINUE
      RETURN
      END
C    *****

C          S U B R O U T I N E   R E X P

C    *****

C    PURPOSE
C    REXP IS USED TO FIND THE MINIMUM EXPECTED COST TO FIND MALFUNCTIONED
C    L.R.U. FROM NODE IS
      SUBROUTINE REXP(1S,N,M)
      COMMON/LMN/IY(11,9)
      COMMON/GH1/R(11),ID(11)
      COMMON/ENT/K(11)
      COMMON/JHK/P(9)
      COMMON/MAG/C(255)
      COMMON/ANA/CR(255)
      COMMON/ANZ/PR(9)
      DO 41 J=1,N
      PR(J)=P(J)
      IF(IY(1S,J).EQ.1) GO TO 41
      PR(J)=1.
      CONTINUE
41  PMIN1=THE MINIMUM      PROBABILITY OF FAILURE AMONG THE UNTESTED
C    L.R.U. AT NODE IS
C    PMIN2=THE SECOND MIN. PROBABILITY OF FAILURE AMONG THE UNTESTED
C    L.R.U. AT NODE IS
      PMIN1=PR(1)
      DO 14 J=2,N
      IF(PR(J)-PMIN1) 13,13,14
13  PMIN1=PR(J)
14  CONTINUE
      DO 16 J=1,N
      IF(PR(J).EQ.PMIN1) GO TO 17
16  CONTINUE
17  PR(J)=1.
      PMIN2=PR(1)
      DO 20 J=2,N
      IF(PR(J)-PMIN2) 19,19,20
19  PMIN2=PR(J)
20  CONTINUE
      DO 599 I=1,M
599  CR(I)=C(I)
      JJ=M-K(1S)+1
      DO 27 I=1,JJ
      CMAX=CR(1)
      DO 24 J=2,M
      IF(CMAX-CR(J)) 23,24,24
23  CMAX=CR(J)
24  CONTINUE
      DO 25 KZ=1,M
      IF(CR(KZ).EQ.CMAX) GO TO 26
25  CONTINUE
26  CR(KZ)=0.
27  CONTINUE
C    CSUM=SUM OF THE (K(1S)-1) MINIMUM COSTS OF TESTS
      CSUM=0.
      DO 28 I=1,M

```

```

28  CSUM=CSUM+CR(I)
    R(1S)=(PMIN1+PMIN2)*CSUM
    WRITE(6,839)IS,R(1S)
839  FORMAT(/,10X,'IS=',I3.3X,'R(1S)=',F10.3)
15  RETURN
    END
C  * * * * *

C  SUBROUTINE DOMINA

C  * * * * *

C  PURPOSE
C  DOMINA IS USED TO FIND INDEX(IS,I) AT NODE IS FOR ALL POSSIBLE
C  BRANCHES
C  SUBROUTINE DOMINA(IS,N)
C  IF INDEX(IS,I)=0 ...BRANCH I IS DOMINATED BY ANOTHER BRANCH WHICH
C  ITS INDEX EQUALS I
    DIMENSION PT1(255),PT2(255),PT(255),KSS1(255),KSS2(255),CAA(255)
    DIMENSION IYSS1(9),IYSS2(9),PAA(9)
    COMMON/ABC/IXX(11,255,9)
    COMMON/BRC/CA(11,255)
    COMMON/DEF/IXX1(11,255,9)
    COMMON/LMN/IY(11,9)
    COMMON/ENT/K(11)
    COMMON/JHK/P(9)
    COMMON/BAB/INDEX(11,255)
    M1=(2*(K(1S)-1))-1
    DO 50 I=1,M1
        PT1(I)=0.
        PT2(I)=0.
        KSS1(I)=0
        KSS2(I)=0
        DO 51 J=1,N
            IYSS1(J)=IY(1S,J)*IXX(1S,I,J)
            IYSS2(J)=IY(1S,J)*IXX1(1S,I,J)
            IF(IYSS1(J).EQ.0) GO TO 52
            KSS1(I)=KSS1(I)+1
            PT1(I)=PT1(I)+P(J)
52        IF(IYSS2(J).EQ.0) GO TO 51
            KSS2(I)=KSS2(I)+1
            PT2(I)=PT2(I)+P(J)
51        CONTINUE
        IF(KSS1(I)-KSS2(I)) 54,53,55
53        IF(PT1(I)-PT2(I)) 54,54,55
54        PT(I)=PT1(I)
        GO TO 50
55        PT(I)=PT2(I)
50        CONTINUE
    DO 60 I=1,M1
        CAA(I)=CA(1S,I)
C  FIND MINIMUM COST
        CAAMIN=CAA(I)
        DO 62 I=2,M1
            IF(CAA(I)-CAAMIN)61,61,62
61        CAAMIN=CAA(I)
62        CONTINUE
        DO 63 I=1,M1
            IF(CAA(I).EQ.CAAMIN) GO TO 64
63        CONTINUE
64        CA11=CAA(I)

```

```

CAA(I)=10000.
IAA=1
DO 65 I=2,M1
IF(CAA(I)-C22)66,66,65
66 C22=CAA(I)
65 CONTINUE
DO 70 J=1,N
PAA(J)=P(J)
IF(IY(IS,J).EQ.1) GO TO 70
PAA(J)=1.
70 CONTINUE
PAAMIN=PAA(1)
DO 73 J=2,N
IF(PAA(J)-PAAMIN) 72,72,73
72 PAAMIN=PAA(J)
73 CONTINUE
C CHECK IF THE BRANCH WITH MINIMUM COST OF TEST DOMINATES ALL OTHER
C BRANCHES OR NOT
IF(CA11-PAAMIN*C22)74,74,75
74 DO 76 I=1,M1
76 INDEX(IS,I)=0
GO TO 80
75 IF(KSS1(IAA)-KSS2(IAA)) 77,78,77
77 DO 79 I=1,M1
IF(CA11-PT(IAA*CA(IS,I)))81,81,82
81 INDEX(IS,I)=0
GO TO 79
82 INDEX(IS,I)=1
79 CONTINUE
GO TO 80
76 DO 83 I=1,M1
IF(KSS1(I)-KSS2(I))84,85,84
84 IF(CA11-PT(IAA*CA(IS,I)))86,86,87
86 INDEX(IS,I)=0
GO TO 83
87 INDEX(IS,I)=1
GO TO 83
85 IF(K(IS)-4)88,89,88
88 INDEX(IS,I)=1
GO TO 83
89 INDEX(IS,I)=0
83 CONTINUE
80 INDEX(IS,IAA)=1
RETURN
END

```

C \* \* \* \* \*

C SUBROUTINE GENBRA

C \* \* \* \* \*

```

C PURPOSE
C GENBRA IS USED TO GENERATE ALL POSSIBLE BRANCHES FROM NODE IS .
C THEN FIND THE TEST WITH MIN COST IN EACH BRANCH
SUBROUTINE GENBRA(IS,N,M)
DIMENSION IXX(255,9),KS1(255),MMM(255)
COMMON/ABC/IXX(11,255,9)
COMMON/B&C/CA(11,255)
COMMON/DEF/IXX1(11,255,9)
COMMON/LMN/IY(11,9)
COMMON/MAJ/C(255)

```

```

COMMON/ENT/K(11)
DO 100 I=1,M
KSI(1)=0
DO 101 J=1,N
IXYX(1,J)=IY(1S,J)*IXX(1,1,J)
IF(IXYX(1,J).EQ.0) GO TO 101
KSI(1)=KSI(1)+1
101 CONTINUE
100 CONTINUE
IJK=(K(1S)/2)*2
IF(IJK.EQ.K(1S)) GO TO 110
DO 102 I=1,M
IF(KSI(1).LT.(K(1S)+1)/2) GO TO 104
DO 103 J=1,N
IXYX(1,J)=IY(1S,J)*IXX1(1,1,J)
103 CONTINUE
104 DO 105 J=1,N
IF(IXYX(1,J).EQ.1) GO TO 108
105 CONTINUE
121 MMM(1)=0
GO TO 102
106 DO 106 J=1,N
IF(IXYX(1,J)-IY(1S,J)) 109,106,109
106 CONTINUE
GO TO 121
109 MMM(1)=1
102 CONTINUE
GO TO 120
110 DO 130 I=1,M
IF(KSI(1)-K(1S)/2)124,129,122
122 DO 123 J=1,N
IXYX(1,J)=IY(1S,J)*IXX1(1,1,J)
123 DO 125 J=1,N
IF(IXYX(1,J).EQ.1)GO TO 128
125 CONTINUE
131 MMM(1)=0
GO TO 130
128 DO 126 J=1,N
IF(IXYX(1,J)-IY(1S,J))129,126,129
126 CONTINUE
GO TO 131
129 MMM(1)=1
130 CONTINUE
GO TO 120
120 WRITE(6,650)
650 FORMAT(///,11X,'I',20X,'IXX(1S,1,J)')
I=1
DO 111 II=1,M
IF(MMM(II).EQ.0) GO TO 111
KM=II
LLL=II+1
DO 112 L=LLL,M
IF(MMM(L).EQ.0)GO TO 112
DO 115 J=1,N
IF(IXYX(II,J)-IXYX(L,J))112,115,112
115 CONTINUE
MMM(L)=0
IF(C(KM)-C(L))118,118,116
116 KM=L
118 CA(1S,1)=C(KM)
DO 119 J=1,N
IXX(1S,1,J)=IXX(1,KM,J)
IF(IXX(1S,1,J).EQ.1)GO TO 5
IXX1(1S,1,J)=1
GO TO 119
5 IXX1(1S,1,J)=0
119 CONTINUE
112 CONTINUE

```

```

      I=I+1
111  CONTINUE
      GO TO 1600
1200 WRITE(6,850)
      I=1
      DO 1111 II=1,M
      IF(MMM(II).EQ.0) GO TO 1111
      KM=II
      LLL=II+1
      DO 1112 L=LLL,M
      IF(MMM(L).EQ.0) GO TO 1112
      DO 1115 J=1,N
      IF(IXYX(II,J)-IXYX(L,J))1113,1115,1113
1115 CONTINUE
1117 MMM(L)=0
      IF(C(KM)-C(L))1118,1118,1116
1116 KM=L
1118 CA(IS,I)=C(KM)
      GO TO 1700
1113 DO 1114 JU=1,N
      IF(IXYX(II,JU)+IXYX(L,JU)-1Y(IS,JU))1112,1114,1112
1114 CONTINUE
      GO TO 1117
1700 DO 1119 J=1,N
      IXX(IS,I,J)=IXX(1,KM,J)
      IF(IXX(IS,I,J).EQ.1)GO TO 1005
      IXX1(IS,I,J)=1
      GO TO 1119
1005 IXX1(IS,I,J)=0
1119 CONTINUE
1112 CONTINUE
      I=I+1
1111 CONTINUE
1600 M1=(2**((K(IS)-1))-1
      DO 852 I=1,M1
      WRITE(6,851)I,(IXX(IS,I,J),J=1,N)
851  FORMAT(10X,14,20X,911)
852  CONTINUE
      RETURN
      END

```

**DATE**  
**FILME**